Subject: scripts.dll 1.9 is out
Posted by mac on Mon, 16 Aug 2004 21:06:14 GMT
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Umm. No.

The filesize may be identical - this seems like two 64k files. That's because PE files have a minimum blocksize.

The files actually differ, and have different feature sets:

mac@defiant:~/tmp/jw> diff bhs.dll ../sk/BHS.dll
Binary files bhs.dll and ../sk/BHS.dll differ

Anyone experiencing crashing:

Please be sure that you also copied BHS.dll into your renegade dir - report back if it still crashes, and post _except.txt please.