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Subject: Renegade Alert Ranger

Posted by [Deactivated](#) on Thu, 12 Aug 2004 12:59:28 GMT

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Madtonel think a good idea would be to model the headlights better.

Like make a inverted cone and have the bulb on the inside then the opaque glass in on the front of the light, so it really makes it more lifelike.

Or just find a good picture of a headlight and copy and paste it to texture.. at least it wouldn't look like it's painted on the vehicle frame.

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