Subject: Creating glass Posted by General Havoc on Sun, 30 Mar 2003 22:06:26 GMT View Forum Message <> Reply to Message

I reccommend looking at Stonerook's FAQ, it containd a page or so on making glass and getting it to work correctly in the game after computing vertex light solve. You can get it from Dante's Mod Exchange (link in my signature).

_General Havoc

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