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Subject: I need scripts.dll 1.9 ideas

Posted by [jonwil](#) on Fri, 06 Aug 2004 09:45:04 GMT

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ok, after looking at things, I dont think I can do fixes for Set\_War\_Blitz, Set\_Fog\_Range or Set\_Fog\_Enable in time for 1.9.

Create\_Explosion and Create\_Explosion\_At\_Bone may make it though.

Obviously this means that my planned fog and war blitz scripts are also not going to make 1.9

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