Subject: scripts.dll 1.8 is being worked on (I need ideas people)
Posted by TheKGBspy on Sat, 17 Jul 2004 17:14:43 GMT
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E!new script commands for set max health and max shield would be great or a set wepons command for vehicles that it´s possible to change the wepon dependend on the occupier.

Well i might release my BF turret script if you need it. Basicly it change the weapon of the turret depending who got in the turret. work fine