Subject: Help: New Vehicles in mix maps / always.dbs
Posted by Titan1x77 on Sat, 10 Jul 2004 04:48:55 GMT
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go to global settings > Purchase settings > vehicles(GDI) and press Temp name this new preset : vehicles(GDI)

Then change the object to your vehicle and set its price ,etc..

If you want to edit the extras menu then go to vehicles(Secret GDI).

and Im sure you can figure out how to modify Nod's vehicles.