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Subject: First Person View for Vehicles?

Posted by [WNxCABAL](#) on Fri, 09 Jul 2004 19:59:31 GMT

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I was messing around with Reborn's Cameras.ini a few days ago along with a game.exe which has a 9900 view distance and I extended the distances and heights in the cameras.ini to like 100 or 200 and it made it look like C&C Strategy view

Kinda cool, but it kinda got a little wierd after abit as the infantry looked a little like ants

I won't be doing that again :twisted:

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