
Subject: gunner & laser chaingunner - vehicle kill stats
Posted by [Deathgod](#) on Thu, 08 Jul 2004 17:21:37 GMT
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If you can't lead targets properly, then I suppose you would have a problem with Gunner usage. I don't have this issue.

Gunner is pretty close to 100% accurate, it's just that his shots travel slower. I'd still prefer to have a Gunner vs. an LCG when firing at vehicles at a distance.
