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Subject: Re: Should we fix jumping on Barracks on Canyon?

Posted by [Homey](#) on Thu, 08 Jul 2004 16:07:15 GMT

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Deathgod'd say if you got a skilled player up there, especially someone with a Havoc or a Mobius, that beacon is probably going to go off most of the time.

Also depends on the size of the game too, like 50 people I have trouble defending it sometimes, if they get a patch or mobius up there with 2 hotwires its very difficult.

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