
Subject: how do i test my map by myself?

Posted by [Anonymous](#) on Mon, 29 Apr 2002 14:36:00 GMT

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I have both a LAN and an Internet connection. Both work perfectly. I also have good Ip adresse on both of them. and i have TCP/IP installed. But ****ing multiplayer LAN always ****s me up immediatly by saying: 'No LAN IP addresses found' I seriously wan to test my model but can't load it without stupid .pkg file or whate4 right??? This **** is seriously screwed up, 5 days already searching the net and tryin...HEEEEEELP!!!Omega.
