Subject: AI for MP (UPDATED)
Posted by Anonymous on Sat, 15 Jun 2002 13:31:00 GMT

I know what your thinking... And believe me, ive tried.. If we could make markers for targets we could get building repairs working, beacons working, c4 rushes working, and the list goes on...But as it is now, bots attack anything that shows on the radar (bots, tanks, turrets)...