Subject: Sixty seven new screenshots of Glacier Flying
Posted by Anonymous on Sun, 29 Sep 2002 07:39:00 GMT
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oh and btw, if u do another patch, could u add more stuff?like: when we create a weapon (for soldier, vehicle...) we could define frame animation to reload, fire... Current weapon (existing westwood weapon) could use the existing Animation logic(4 files for each animation), but if i define frame, the game will use the new frame animation logic, so this way, we could do more cool weapon(My V3 Truck shoot V3, that cool, but the thing its they dont desappear like in ra2... but with this script all will look like ra2   ) [September 29, 2002, 07:41: Message edited by: Francois]