
Subject: C130 drop.txt

Posted by [Anonymous](#) on Sun, 17 Nov 2002 09:56:00 GMT

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Want a list of stuff to drop from a C-130 using text scripts ? Here you

go: CnC_GDI_MiniGunner_3Boss_ALT2CnC_GDI_MiniGunner_3Boss_ALT3CnC_GDI_MiniGunner_3Boss_ALT4CnC_Ignatio_Mobius_ALT2CnC_Sydney_PowerSuit_ALT2CnC_Nod_FlameThrower_3Boss_ALT2CnC_Nod_MiniGunner_3Boss_ALT2CnC_Nod_RocketSoldier_3Boss_ALT2CnC_GDI_Grenadier_0_SecretCnC_VisceroidCnC_Nod_Flamethrower_0_SecretCnC_Nod_RocketSoldier_3Boss_SecretCnC_Nod_RocketSoldier_3Boss_Secret2CnC_POW_MineTimed_Player_01CnC_Nod_RocketSoldier_0_SecretCnC_GDI_RocketSoldier_2SF_SecretCnC_ChickenCnC_GDI_MiniGunner_2SF_LoganCnC_Sydney_PowerSuit_PetrovaCnC_Nod_FlameThrower_3Boss_PetrovaCnC_GDI_Engineer_0CnC_POW_MineRemote_02CnC_POW_MineTimed_Player_01CnC_GDI_Engineer_2SFCnC_MineProximity_05CnC_POW_MineTimed_Player_02CnC_GDI_Grenadier_0CnC_SydneyCnC_Ignatio_MobiusCnC_GDI_MiniGunner_0CnC_GDI_MiniGunner_1OffCnC_GDI_MiniGunner_2SFCnC_GDI_MiniGunner_3BossCnC_GDI_RocketSoldier_0CnC_GDI_RocketSoldier_1OffCnC_GDI_RocketSoldier_2SFCnC_Sydney_PowerSuitCnC_GDI_Mutant_0_MutantCnC_Nod_Mutant_0_MutantCnC_GDI_Mutant_1Off_AcolyteCnC_Nod_Mutant_1Off_AcolyteCnC_GDI_Mutant_2SF_TemplarCnC_Nod_Mutant_2SF_TemplarCnC_Nod_Minigunner_0CnC_Nod_Minigunner_1OffCnC_Nod_Minigunner_2SFCnC_Nod_Minigunner_3BossCnC_Nod_RocketSoldier_0CnC_Nod_RocketSoldier_1CnC_Nod_RocketSoldier_2SFCnC_Nod_RocketSoldier_3BossCnC_Nod_FlameThrower_0CnC_Nod_FlameThrower_1OffCnC_Nod_FlameThrower_2SFCnC_Nod_FlameThrower_3BossCnC_Nod_Engineer_0CnC_Nod_Technician_0CnC_MineProximity_05CnC_GDI_Grenadier_2SFCnC_Ignatio_Mobius_SkirmishCnC_Sydney_SkirmishCnC_GDI_RocketSoldier_2SF_SkirmishCnC_GDI_MiniGunner_3Boss_SkirmishCnC_GDI_MiniGunner_0_SkirmishCnC_Nod_MiniGunner_3Boss_SkirmishCnC_Nod_FlameThrower_3Boss_SkirmishCnC_Nod_RocketSoldier_3Boss_SkirmishCnC_Nod_MiniGunner_0_SkirmishCnC_Nod_MiniGunner_2SF_SkirmishCnC_Death_PowerupCnC_Crate_PowerupCnC_POW_Ammo_Clip01CnC_POW_Ammo_Clip02CnC_POW_Ammo_Clip04CnC_Money_CrateM00_CnC_CrateCnC_POW_AutoRifle_Player_GDICnC_POW_AutoRifle_Player_NodCnC_POW_RocketLauncher_PlayerCnC_POW_VoltAutoRifle_Player_NodCnC_POW_MineRemote_01CnC_POW_MineRemote_02CnC_POW_MineTimed_Player_01CnC_POW_MineTimed_Player_02CnC_POW_RepairGun_PlayerCnC_MineProximity_05CnC_POW_Ammo_ClipMaxCnC_POW_Armor_MaxCnC_POW_Health_MaxCnC_POW_IonCannonBeacon_PlayerCnC_POW_Nuclear_Missile_BeaconCnC_Ammo_CrateCnC_Nod_Cargo_DropCnC_Nod_Truck_Player_SecretCnC_GDI_OrcaCnC_Nod_ApacheCnC_Civilian_Pickup01_SecretCnC_Civilian_Sedan01_SecretCnC_Nod_TransportCnC_GDI_TransportCnC_GDI_Gun_EmplacementCnC_GDI_Humm-veeCnC_Nod_BuggyCnC_Rocket_EmplacementCnC_Cannon_EmplacementCnC_NOD_Gun_EmplacementCnC_Nod_Ceiling_GunCnC_GDI_Ceiling_GunCnC_GDI_HarvesterCnC_Nod_HarvesterCnC_GDI_APCCnC_GDI_Mammoth_TankCnC_GDI_Medium_TankCnC_GDI_MRLSCnC_Nod_APCCnC_Nod_Flame_TankCnC_Nod_Light_TankCnC_Nod_Mobile_ArtilleryCnC_Nod_Recon_BikeCnC_Nod_Stealth_TankCnC_Beacon_IonCannonCnC_Beacon_NukeStrikeCnC_Weapon_Flamethrower_PlayerCnC_Weapon_ChemSprayer_PlayerCnC_Weapon_Orca_RocketCnC_Weapon_Apache_MachineGunCnC_Weapon_Orca_HeavyMachineGunCnC_Weapon_Apache_RocketCnC_Weapon_APC_M60MGCnC_Weapon_APC_M60MG_RedTracerWeapon_CnC_Ceiling_Gun_GDICnC_Weapon_MineTimed_PlayerCnC_Weapon_MineTimed_Player_2MaxCnC_Weapon_MineRemote_PlayerCnC_Weapon_MineRemote_Player_2MaxCnC_Weapon_AutoRifle_PlayerCnC_Weapon_AutoRifle_Player_NodCnC_Weapon_RocketLauncher_PlayerCnC_Weapon_RepairGun_Player_SpecialWeapon_CnC_Ceiling_Gun_NodCnC_

Weapon_RamjetRifle_PlayerCnC_Weapon_SniperRifle_PlayerCnC_Weapon_SniperRifle_Player
_NodCnC_Weapon_IonCannonBeacon_PlayerCnC_Weapon_NukeBeacon_PlayerCnC_Ammo_
Flamethrower_PlayerCnC_Ammo_ChemSprayer_PlayerCnC_Ammo_Orca_RocketCnC_Ammo_
Apache_RocketCnC_Ammo_Apache_HeavyMachineGunCnC_Ammo_APC_M60MGCnC_Ammo_
_APC_M60MG_RedTracerCnC_Ammo_Orca_HeavyMachineGunAmmo_CnC_Ceiling_Gun_GDI
CnC_Ammo_RocketLauncher_PlayerCnC_Ammo_RepairGun_Player_SpecialAmmo_CnC_Ceilin
g_Gun_NodCnC_Ammo_RamjetRifle_PlayerCnC_Ammo_SniperRifle_PlayerCnC_Ammo_Sniper
Rifle_Player_NodCnC_Ammo_IonCannonBeacon_PlayerCnC_Ammo_NukeBeacon_PlayerCnC_
Explosion_Shell_RocketM00_Nod_Obelisk_CNCWeapon_Shotgun_PlayerWeapon_SniperRifle_
PlayerWeapon_RocketLauncher_PlayerAmmo_Shotgun_PlayerAmmo_SniperRifle_PlayerAmmo_
_Chaingun_PlayerWeapon_Flamethrower_PlayerAmmo_Flamethrower_PlayerWeapon_Pistol_P
layerAmmo_Pistol_PlayerAmmo_GrenadeLauncher_PlayerWeapon_Chaingun_PlayerWeapon_G
renadeLauncher_PlayerAmmo_MineTimed_PlayerWeapon_MineRemote_PlayerWeapon_MineTi
med_PlayerAmmo_RocketLauncher_PlayerAmmo_MineRemote_PlayerAmmo_MineProximity_P
layerWeapon_MineProximity_PlayerAmmo_ChemSprayer_PlayerWeapon_ChemSprayer_PlayerP
OW_Pistol_PlayerPOW_Shotgun_PlayerPOW_SniperRifle_PlayerPOW_RocketLauncher_Player
POW_MineRemote_PlayerPOW_GrenadeLauncher_PlayerPOW_Chaingun_PlayerPOW_ChemS
prayer_PlayerPOW_Flamethrower_PlayerPOW_RepairGun_PlayerPOW_IonCannonBeacon_Pla
yerPOW_LaserChaingun_PlayerPOW_VoltAutoRifle_PlayerPOW_RamjetRifle_PlayerPOW_Lase
rRifle_PlayerPOW_MineTimed_PlayerPOW_MineProximity_PlayerPOW_AutoRifle_PlayerPOW_
PersonallonCannon_PlayerPOW_TiberiumAutoRifle_PlayerPOW_TiberiumFlechetteGun_PlayerP
OW_Railgun_PlayerPOW_AutoRifle_Player_NodPOW_Chaingun_Player_NodPOW_SniperRifle_
Player_NodGDI_APC_PlayerGDI_Humm-vee_PlayerGDI_Mammoth_Tank_PlayerGDI_Medium_
Tank_PlayerGDI_MRLS_PlayerNod_APC_PlayerNod_Buggy_PlayerNod_Flame_Tank_PlayerNo
d_Light_Tank_PlayerNod_Mobile_Artillery_PlayerNod_Recon_Bike_PlayerNod_SSM_Launcher_
PlayerNod_Stealth_Tank_PlayerNod_Gun_Emplacement_PlayerNod_Cannon_Emplacement_Pla
yerNod_Rocket_Emplacement_PlayerWeapon_IonCannonBeacon_PlayerWeapon_LaserRifle_
PlayerWeapon_AutoRifle_PlayerWeapon_LaserChaingun_PlayerWeapon_PersonallonCannon_P
layerWeapon_RamjetRifle_PlayerWeapon_TiberiumAutoRifle_PlayerWeapon_TiberiumFlechette
Gun_PlayerWeapon_VoltAutoRifle_PlayerWeapon_RepairGun_PlayerWeapon_StealthTank_Pla
yerWeapon_ReconBike_PlayerWeapon_MediumTank_Cannon_PlayerWeapon_MammothTank_R
ocket_PlayerWeapon_MammothTank_Cannon_PlayerWeapon_LightTank_Cannon_PlayerWeap
on_Humm-Vee_M60MG_PlayerWeapon_FlameTank_PlayerWeapon_Emplacement_Rocket_Pla
yerWeapon_Emplacement_Gun_PlayerWeapon_Emplacement_Cannon_PlayerWeapon_Buggy_
M60MG_PlayerWeapon_APC_M60MG_PlayerWeapon_Railgun_PlayerWeapon_NukeBeacon_Pl
ayerWeapon_SSM_PlayerWeapon_MRLS_PlayerWeapon_MobileArtillery_Cannon_PlayerWeapo
n_Chaingun_Player_NodWeapon_AutoRifle_Player_NodWeapon_SniperRifle_Player_NodWeapo
n_Nod_APC_PlayerWeapon_VoltAutoRifle_Player_NodAmmo_IonCannonBeacon_PlayerAmmo_
LaserRifle_PlayerAmmo_AutoRifle_PlayerAmmo_LaserChaingun_PlayerAmmo_PersonallonCan
non_PlayerAmmo_RamjetRifle_PlayerAmmo_TiberiumAutoRifle_PlayerAmmo_TiberiumFlechette
Gun_PlayerAmmo_VoltAutoRifle_PlayerAmmo_RepairGun_PlayerAmmo_RepairGun_Player_Alt
ernateAmmo_StealthTank_PlayerAmmo_ReconBike_Rocket_PlayerAmmo_MediumTank_Canno
n_PlayerAmmo_MammothTank_Rocket_PlayerAmmo_MammothTank_Cannon_PlayerAmmo_Li
ghtTank_Cannon_PlayerAmmo_Humm-Vee_M60MG_PlayerAmmo_FlameTank_PlayerAmmo_E
mplacement_Rocket_PlayerAmmo_Emplacement_Gun_PlayerAmmo_Emplacement_Cannon_Pl
ayerAmmo_Buggy_M6CAmmo_APC_M60MG_PlayerAmmo_Railgun_PlayerAmmo_MobileArtiller
y_PlayerAmmo_NukeBeacon_PlayerAmmo_SSM_PlayerAmmo_MRLS_PlayerAmmo_AutoRifle_
Player_NodAmmo_SniperRifle_Player_NodAmmo_Chaingun_Player_NodAmmo_Nod_APC_Play

erAmmo_VoltAutoRifle_Player_NodCnC_GDI_Grenadier_0_Secret CnC_Nod_Flamethrower_0_
SecretCnC_Nod_RocketSoldier_3Boss_SecretCnC_Nod_RocketSoldier_3Boss_Secret2CnC_No
d_RocketSoldier_0_SecretCnC_GDI_RocketSoldier_2SF_SecretCnC_Nod_Truck_Player_Secret
CnC_Civilian_Pickup01_Secret CnC_Civilian_Sedan01_Secret
