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Subject: Two turrets?

Posted by [Anonymous](#) on Fri, 06 Dec 2002 16:14:00 GMT

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quote:Originally posted by ApacheRSG: quote:Originally posted by generalfox:could I ask someone model the normal chinook and add those turrets just for looks..?Those windows on the chinook look rather dumb in my opinion and could really use the guns.I have a copy of the Single Player GDI Chinook <http://dante.havocide.com/modX/index.php?directory=Models/VehiclesYay> , the camerol If I put them in the deta folder, will they work in Renegade? [ December 06, 2002, 16:16: Message edited by: generalfox ]

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