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Subject: YSLMuffins ... What happened to that cool bridge destruction

Posted by [Anonymous](#) on Fri, 10 Jan 2003 17:32:00 GMT

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quote:Originally posted by StoneRook:Yes - Muffins used the technique - and i believe it was used on the "reefer" mod (can't remember the name - sorry)I've always planned on using it on some maps - but i go off on a lot of tangents - so i haven't even made a map (just helping others LOL)anyway - the tutorial is in the RenHelp file - and if anyone wants the gmax model for them - i can email them to you.BTW - i am re-doing the the way to make destruction animations (easier and less computer hammering as per Greg H.) -- and i will be releasing "proof of concept" maps that use it.With complete tutorials and stuff like that.I'm getting ready to finish up some mods i've been playing around with - and with the help of Dante and Bumpaneer - i will realize my vision of a base that will totaly go away as each building is destroyed (including pt zones - and spawners) The scary thing is that is is completely and totally doable.

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