
Subject: Notes to Dante regarding his CTF MapPack
Posted by [Anonymous](#) on Mon, 13 Jan 2003 14:15:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by Demolition man:Can't you disable that you can destroy buildings but they still got there function?If you put the controllers away from the buildings you can still use their functions but they can't be destroyed
