Subject: G-max to .3ds
Posted by Anonymous on Sun, 16 Feb 2003 07:12:00 GMT
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Or you can get the W3d converter, and put it in 3DSMax (It works, put it in the same folders as RenX, only their correspondants in the 3DSMax directory)Then, export as W3d from RenX, import W3d into 3DSMax.