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Subject: What do YOU do when the AGT is destroyed?  
Posted by [Anonymous](#) on Fri, 22 Feb 2002 22:18:00 GMT

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be tech again, and pus c4 in buildings.... Put timed first, then remote... wait till the timed explode, and detonate remote... no more wathever the building once was, without drawinw attention on it until it's completely destroyed (cause if you don't detonate remote until timed blows, there's gonna be no warning.... works quite well)If you can, buy a beacon and leave it in another building on the way... 2 destroyed in less than one minute!!!

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