I have made it a habit (from today) to put 4 mines inside the defense tower and power plant on

kill engineers, and if there are armor guys coming in from the tunnels, they stepped on at least 1 mine there as well. I have noticed that flame tanks or other tanks literally blow mines away if they see them in the tunnel entrance, so I try to put them a little bit down in the tunnel and on the inside of the opening (the wall).I had a good game despite the fact that we lost 2 games in a row. When we started I noticed the players were actually interested in team play. Two of us fragged a Nod very soon, then a little later I got enough credits to upgrade to technician and put mines in the tunnel opening upstairs and 4 inside of the powerplant doors and tower.A little later the Nods did a flame tank rush. The first thought that came to my mind was "so they read the Renegade forum threads   They also had an excellent sniper on their team, he even shot me while I was running and jumping to find somewhere to hide. I was never really mad at him, and told him I thought he was really good. Tried to kill him but failed, another team member tried too, he failed as well This, on top of the repatedly flame tanks attacks made us lose 2 times in a row due to low score, but they (the Nods) never got to destroy any of our buildings. (do we got to even scratch their

pointed my repair gun at the MCP, then something. The flame tank was aware of me and aimed at my position and I backed out of the tower still repairing it. All of a sudden something went by in a flash (could not see it clearly because of the flames) then KA-BOOM! A NOD soldier stepped on my 4 mines on the inside of the tower and died.Somewhere else in the game I had told everyone on the team chat that I would lay mines, so that they could focus on other tasks, then I went up the tunnell and saw lots of mines. "What the..", then aimed the repair gun at the closest ones, they were NOD mines. Naughty..   I defused them all and replaced them with our own. If anything makes me sweat and my hearts beat like a drum machine, it must be when defusing those mines

laying mines or else the beacon will blow up.Anyway.. a little later: *boink* and on the chat "well done Hidden". That was a great moment, knowing I had fooled the enemy into thinking the mines were still theirs, so they just rushed down into the tunnel and a certain death   The second game,

game, causing them to fire at eachother for a little while when the enemy was attacking, they worked well together repairing and attacking.The teamwork was obvious when players asked me what to do and what I wanted them to do, that kind of questions. Although it freaked me out for a moment, it was great to see they really wanted to work together as a team. Nothing can beat that feeling. Unfortunately I have never been a leader type, although I can handle high pressure situations fairly ok i.r.l.I am still a n00b myself, though, why else would I blame the lag and my crappy mouse when I get killed   but am hoping to pick up more. The NODs were teamplayers, no doubt. They had a sniper changing position all the time, flame tank rush attacks and so on. Very good team with a leader, and although we lost the games, it was interesting to see how the other team was playing tight.This was my completely un-necessary way to tell thousand_sun I think your mine guide rocks, appreciate it!