Subject: Strategy for GDI on city.
Posted by Anonymous on Tue, 09 Apr 2002 20:37:00 GMT
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Having no one come after while pounding at the obelisk is really stupid by the other team, you were extremely lucky, one engineer can simply repair it rendering your attack useless. Also i find that more able players now place around 15 mines in the obelisk, you will need at least 5 people to sacrifice themselves for you to be able to go in. a hotwire or two can get the mines cleared rather fast. also they could heal themselves past the mines.