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Subject: NE ONE ELSE LIKE GDI

Posted by [Anonymous](#) on Thu, 02 May 2002 16:08:00 GMT

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Nod is not for wuss's. Case in point is since Nod vehicles are weaker you have to be more careful then just do a "me retard, me donna care abouts base, I go make enemy base go boom boom" naturally they fail- again and again, also Nod is my favorite side because they have more tactics to choose from, such as doing a stealth beacon run, or flame rush(if done properly it destroys entire base- I did it once) or tank rush so on and so forth. GDI is for rushers and the retarded rambos because they have higher armour

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