Subject: Proxy Mines and n00bs

Posted by Anonymous on Tue, 25 Jun 2002 01:23:00 GMT

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It is maybe a little bit newbish(not n00bish), but usually the team that you are APC rushing sees your APC, and comes after you. If there are only 6 mines, which would kill a character, 2 or more techs can disarm them very fast. If there are many mines, and the enemy is stupid enough not to