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Subject: GDI whoops butt.

Posted by [Anonymous](#) on Fri, 15 Nov 2002 04:11:00 GMT

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Foolish person. Your own ignorance will most likely get you removed from servers. The fact that your bias GDI over Nod in the first place is madness. You see, each side has certain characteristics that give it a distinct advantage over the opposing team. For GDI, there is the War Factory, which is large, and has "2" entrances into the structure because of its importance. The vice is the Hand Of Nod, which is large, has 2 doors, and is the stronghold for Nod's more effective infantry. You can't assume that the people with the biggest vehicles win, simply because people like me, who play solely as infantry can win a game hands down without the remote need for a vehicle. On EITHER side.

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