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Subject: What's worse? losing barracks or wf?

Posted by [Anonymous](#) on Mon, 24 Feb 2003 05:27:00 GMT

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Definitely barracks is the worst to loose. Loosing the barracks means no more mines and whats worst is it then takes 2 engies to destroy a building. We all know how hard it is sometimes to find someone to tag along with you to engie rush. Speaking of lack of teamwork, I have seen many games Nod has lost because someone nuked the WF first. It seems like as soon as WF goes everyone gets a PIC or Mobius and starts defending. Any unorginized Nod rush of any kind will never make it against a base full of PIC/Mobius's. So unless you feel you got a well orginized team never ever nuke WF first. That's just my opionin though.

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