Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by mac on Mon, 12 Apr 2004 19:14:12 GMT View Forum Message <> Reply to Message

Will come out today. Also for Linux

Fixes the common problem that you get kicked by RG if you have RG installed, and introduces serial hash banning by brenbot, and adds the !rglocate command to brenbot.

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by PhrozenUnit on Mon, 12 Apr 2004 19:24:16 GMT View Forum Message <> Reply to Message

How about the issues with the executable and perl 5.8.3 under Linux?

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by Blazer on Mon, 12 Apr 2004 19:36:27 GMT View Forum Message <> Reply to Message

The linux versions will work this time, as well as the "slow irc output" issue fixed.

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by Nightma12 on Mon, 12 Apr 2004 19:44:16 GMT View Forum Message <> Reply to Message

what about ip baning?

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by zunnie on Mon, 12 Apr 2004 19:50:19 GMT View Forum Message <> Reply to Message

Nightma14what about ip baning?

IP banning is inferior to Serial banning.

An ip you could possibly change within 5 minutes, a serial number, you cant, so after today i hope we can permanently ban those fucktards from our 'loved-renegade-network'

[zunnie]

Subject: Announcing brenbot 1.34 and SSC 1.01

zunnieNightma14what about ip baning?

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IP banning is an alternative to serial banning. I can change my serial number in about 10 seconds.

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by PhrozenUnit on Tue, 13 Apr 2004 04:36:19 GMT View Forum Message <> Reply to Message

Is Brenbot 1.34 still coming out today?

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by Nightma12 on Tue, 13 Apr 2004 13:25:10 GMT View Forum Message <> Reply to Message

it was announced that it was comin out yestoday so i should come out today

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by sniper12345 on Tue, 13 Apr 2004 14:15:57 GMT View Forum Message <> Reply to Message

gibberishzunnieNightma14what about ip baning?

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An ip you could possibly change within 5 minutes, a serial number, you cant, so after today i hope we can permanently ban those fucktards from our 'loved-renegade-network'

IP banning is an alternative to serial banning. I can change my serial number in about 10 seconds.

It already takes more than 10 second just to reinstall the game...

Subject: Announcing brenbot 1.34 and SSC 1.01

Sigh,

i know its possible to change your Encrypted Serial, i just tend to not share this and just say its not possible. Now , for the readers of this topic who dont know yet, will probably look for it now. Very nice gibberish.

The lazy people wont look for stuff they believe is not possible, they will look for it once someone reveiled it IS possible.

[zunnie]

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by gibberish on Tue, 13 Apr 2004 17:41:12 GMT View Forum Message <> Reply to Message

We have been here before, if you don't want information shared don't post anything about it. If I know some information is incorrect I will correct it.

Additionally if I can figure it out so can someone else so theres some chance they would have corrected you too.

There is no security through obscurity, it just means a larger number of "Good people" are vunerable to a smaller number of "Bad People".

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by Blazer on Wed, 14 Apr 2004 03:52:38 GMT View Forum Message <> Reply to Message

bump. The SSC is now released. http://www.renguard.com.

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by Alkaline on Wed, 14 Apr 2004 07:33:39 GMT View Forum Message <> Reply to Message

Awww... you can only ban by serial hash on Renguard . no ip ban still? plz... think of the people not wanting to use RG, but only brenbot....

Anyway, a new version is always cool and thnx u 2 guys are great. ok, next version focus: GSA/ASE broadcasting for WOL Servers, yaeah, would be cool, Ip banning = cool too... add paypal donation box guyz.

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by mac on Wed, 14 Apr 2004 10:51:33 GMT View Forum Message <> Reply to Message

AlkalineAwww... you can only ban by serial hash on Renguard . no ip ban still? plz... think of the people not wanting to use RG, but only brenbot....

Anyway, a new version is always cool and thnx u 2 guys are great. ok, next version focus: GSA/ASE broadcasting for WOL Servers, yaeah, would be cool, lp banning = cool too...

add paypal donation box guyz.

1.34 was just a maintanenace release that had to be released ASAP.. doesn't contain much other than fixes..

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by EnderGate on Mon, 19 Apr 2004 20:10:33 GMT View Forum Message <> Reply to Message

We've been running BrenBot 1.33 wSCC 1.0 since RenGuards release. A few server lock-ups since may not be related, but, Is it recommended to replace it with 1.34 / SCC 1.01?

Subject: Announcing brenbot 1.34 and SSC 1.01 Posted by zunnie on Mon, 19 Apr 2004 20:30:02 GMT View Forum Message <> Reply to Message

Yes its recommended.

You can continue run the SSC but you have to disable the RenGuard module which comes integrated with BRenBot 1.34 by doing: !set RenGuard off from IRC.

BRenBot 1.34 not only includes RenGuard support, also alot of bugfixes have been applied in this version.

[zunnie]