Subject: How to "duplicate" the Renegade font effect Posted by spreegem on Thu, 01 Jan 2004 08:51:24 GMT View Forum Message <> Reply to Message

Ok, I used adobe photoshop when I made this, but other programs will probably still work. Make your shape and fill with the color. Set the color to 5E5E5E.

Bevel and Emboss Style: Inner Beyel **Technique: Chisel Hard** Depth 100% Direction: Up Size: 4 px Soften: 0 px Angle: 120 Check use global light Altitude: 30 Gloss Contour: straight line bottom left top right Anti-aliased: un checked Highlight mode: Normal, FFFFF Opacity: 100% Shadow Mode: Normal, FF9900 Opacity: 60%

For Darkness Use 1 px brush Color: 3D3D3D Mode: Normal Opacity: 100% Flow 50%

For Lightness Use 1 px brush Color: 696969 Mode: Normal Opacity: 100% Flow 50%

For the scratches, make line of the darkness on he shape, then right below the darkness make lines of lightness following the darkness's path. Also add some random one pixel dots of the darkness and a few of the lighness around then blur it just a tiny bit to add in all the little imperfections. Also take the eraser set it to one pixel and erase right where the scratches start or begin at if you choose to. With any luck you should come out with something like this or this

I hope that helps because a lot of people don't know how to duplicate this effect and would like to know how, I just figured it out several days ago so I'm new to making this effect. I'm sure with time we will get better at doing this and find some problems with the effect, and fix them to make it look

even more like the renegade lettering is. Any questions or this confusing parts, e-mail me at david0203@yahoo.com or contact me through the ways in my signature. Or you can just reply to this topic.

Subject: How to "duplicate" the Renegade font effect Posted by laeubi on Thu, 01 Jan 2004 14:35:46 GMT View Forum Message <> Reply to Message

Also added to Renhelp.co.uk

http://renhelp.co.uk/?tut=39

Subject: How to "duplicate" the Renegade font effect Posted by spreegem on Thu, 01 Jan 2004 16:46:25 GMT View Forum Message <> Reply to Message

Thank you Laeubi!

Subject: How to "duplicate" the Renegade font effect Posted by Fabian on Thu, 01 Jan 2004 18:27:57 GMT View Forum Message <> Reply to Message

not bad...

Subject: How to "duplicate" the Renegade font effect Posted by Havoc 89 on Thu, 01 Jan 2004 20:52:50 GMT View Forum Message <> Reply to Message

kool!!!

this is what i made

P.S. I didnt copy waht u made, i also have the TS text, and i use it aswell, so i didnt steal. besides urs is better than what i made.

Subject: How to "duplicate" the Renegade font effect

Where did you get the TS text at? Could you please tell me where to get it, or e-mail it to me at david0203@yahoo.com ?

Subject: How to "duplicate" the Renegade font effect Posted by Fabian on Thu, 01 Jan 2004 22:30:23 GMT View Forum Message <> Reply to Message

http://www.1001freefonts.com/fonts/afonts3.htm

its called ALEXIS (only available for Windows) I never knew it as the "TS font."

Subject: How to "duplicate" the Renegade font effect Posted by Dante on Thu, 01 Jan 2004 22:42:23 GMT View Forum Message <> Reply to Message

its "kinda" close, but you need to use a stone texture on it as well, otherwise it just looks like bubble text.

also, the edges are a bit more chisseled then what you have portrayed.

its a good starting point, but still needs some more steps to be right on.

Subject: How to "duplicate" the Renegade font effect Posted by Fabian on Thu, 01 Jan 2004 22:48:03 GMT View Forum Message <> Reply to Message

yeah...the text also needs to be italics...and the font is right on either.

Subject: How to "duplicate" the Renegade font effect Posted by Havoc 89 on Thu, 01 Jan 2004 23:26:16 GMT View Forum Message <> Reply to Message

I acturally made another one, but after i did the text stuff, i went to filter/texture/texturizer

i then changed texture to sandstone set scaling to 155% and relief to 1

i then went to filter/texture/craquelure

i set crack spacing to 20 crack depth to 3 and crack brightness to 5

and then i got this

btw i used Photoshop 5.5

Subject: How to "duplicate" the Renegade font effect Posted by spreegem on Thu, 01 Jan 2004 23:33:58 GMT View Forum Message <> Reply to Message

Ohhhh. . . pretty cool, I still like the scratches more than just the indentaions, I dunno why I just like the scratches, but that looks really good. Maybe if I make the golden part of the bevel more golden, add some more orange to it. And if I make the light part of the bevel a little brighter it will look better. . . If I could just make it look like metal now.

Subject: How to "duplicate" the Renegade font effect Posted by Nodbugger on Fri, 02 Jan 2004 02:54:04 GMT View Forum Message <> Reply to Message

I just got photo shop installed again, ive been you using psp7 for a while now, and I cannot for the life of figure out how to insert text.

Subject: How to "duplicate" the Renegade font effect Posted by Havoc 89 on Fri, 02 Jan 2004 06:35:17 GMT View Forum Message <> Reply to Message

lol, k there is a icon on the tool bar that is a T

Subject: How to "duplicate" the Renegade font effect Posted by Nodbugger on Fri, 02 Jan 2004 06:40:58 GMT View Forum Message <> Reply to Message

Havoc 89lol, k there is a icon on the tool bar that is a T

ya i found that, but all it does is make a box on the image and i odnt know where to edit the text.

nm, figured out you have to type it in there.

Page 5 of 5 ---- Generated from Command and Conquer: Renegade Official Forums