Subject: cnc funpark Posted by TheMouse on Mon, 11 Aug 2003 02:42:23 GMT View Forum Message <> Reply to Message

i heard something about extra missions for the original c&c... how would i get those?

i searched for it and got this: Bonus Missions In MS-DOS mode, go to the directory you installed Command & Conquer in and type "c&c funpark". When the game begins, select START NEW GAME and choose either side for five new missions.

but i have no idea what that means...

Subject: cnc funpark Posted by Try\_lee on Mon, 11 Aug 2003 02:45:32 GMT View Forum Message <> Reply to Message

I know that it took me ages to get it to work... I think I ended up using the DOS prompt, but I you might be able to use a command line thingy in a shortcut. Hopefully someone who knows what they're talking about will reply though.

End of useless reply...

Subject: cnc funpark Posted by TheMouse on Mon, 11 Aug 2003 02:47:25 GMT View Forum Message <> Reply to Message

yeah. i tried using the ms dos prompt and entered the directory and all, but it didn't work...

Subject: cnc funpark Posted by Wild1 on Mon, 11 Aug 2003 03:25:27 GMT View Forum Message <> Reply to Message

I downloaded the missions off Planet C&C. Tell me if you beat Dino mission 3,

Subject: cnc funpark Posted by TheMouse on Mon, 11 Aug 2003 03:54:27 GMT View Forum Message <> Reply to Message

Wild1I downloaded the missions off Planet C&C. Tell me if you beat Dino mission 3,

i would, but i can't play them... ill check out planet c&c though

This only works with the Covert Operations installed.

For those of you running Windows 95-00, go to the MS-DOS prompt. For those of us not living in the past millenium, in XP go Start > Run > cmd.

Navigate to the C&C95 directory via "cd directory," "dir," and "cd.."

If you can't figure it out, then go buy a DOS manual, you n00bs.

Once navigated to the C&C 95 directory, usually C:\Westwood\C&C95\, run the executable by typing "C&C95.exe funpark" without the quotes. When you're in the game, just start a new one, and it will automatically load to Kane polishing his gun.

Subject: cnc funpark Posted by PiMuRho on Mon, 11 Aug 2003 04:46:21 GMT View Forum Message <> Reply to Message

Or for those not DOS-inclined:

find your C&C directory in Explorer. Right-click on C&C95.exe and choose "create shortcut". Call it whatever you want. Right-click on the new shortcut, and choose "properties" In the "target" box, after the quotes, type "funpark" (without the quotes).

Start the dino missions by running your new shortcut.

Subject: cnc funpark Posted by Jaspah on Mon, 11 Aug 2003 14:49:27 GMT View Forum Message <> Reply to Message

Anyone know were I could get that game form downloading?

EA doesn't care about nor sell it so its legal, I guess.

Subject: cnc funpark Posted by Mobius on Mon, 11 Aug 2003 16:07:27 GMT View Forum Message <> Reply to Message

Actually command and conquer 95 is still sold under the EA classics brand.

## Subject: cnc funpark Posted by Jaspah on Mon, 11 Aug 2003 16:31:57 GMT View Forum Message <> Reply to Message

No, Covert Operation isn't.

Subject: cnc funpark Posted by Mobius on Mon, 11 Aug 2003 16:42:29 GMT View Forum Message <> Reply to Message

The disk is included in the box.

Subject: cnc funpark Posted by Wild1 on Mon, 11 Aug 2003 16:51:05 GMT View Forum Message <> Reply to Message

Download this, then put it in your C&C directory.

http://www.fileplanet.com/dl.aspx?planetcnc/tiberiandawn/utilities/ccloader.zip

Subject: cnc funpark Posted by Jaspah on Mon, 11 Aug 2003 17:23:43 GMT View Forum Message <> Reply to Message

MobiusThe disk is included in the box.

Really?

Cool.

\* Goes out shopping \*

Wild1Download this, then put it in your C&C directory.

http://www.fileplanet.com/dl.aspx?planetcnc/tiberiandawn/utilities/ccloader.zip

I tried that before and it was missing the Dino's, In other words, There was no unit. Nothing.

Subject: cnc funpark Posted by Mobius on Mon, 11 Aug 2003 17:46:02 GMT View Forum Message <> Reply to Message Good luck. I got world wide warfare a few years ago which had c&c 95 and red alert plus all the expansions. I got the c&c on the classic line when the nod disk broke. It had covert ops with it. The methods posted about editing the command line will work, covert ops has also got some very interesting missions included with it.

These are some of the features:

15 new missions (7 GDI, 8 Nod)

GDI

[list]Blackout Hell's Fury Infiltrated! Elemental Imperative Ground Zero Twist of Fate Blindsided[/list:u]

Nod

[list]Bad Neighborhood Deceit Eviction Notice Tiberium Strain Cloak and Dagger Hostile Takeover Under Siege Death Squad[/list:u]

Covert ops also has 11 'new' online maps

[list]Red Sands Emerald Highlands Four Corners Cactus Valley Monkey in the Middle King of the Mountain Surgical Incision Village of the Unfortunate A Long Way from Home Northern Explosion Diverse Region[/list:u]

EA still supports the making of game channels for this game via WCHAT included with c&c 95. What I would say is when installing covert ops make sure you change the default install directory (as it also works for the dos version of the game). For some reason when installing you have to use the # key instead of the / key when changing this. If you have any other questions feel free to ask.

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thanks for everyone's help, but before this was all posted, (about 1:00 am last night) i figured it out. thanks though. and i did it using the dos thing! i feel so special...

Wild1I downloaded the missions off Planet C&C. Tell me if you beat Dino mission 3,

i beat dino mission 3. i've almost beat number 4.