Subject: Who wants another WOL vs GSA? Posted by Vitaminous on Tue, 18 Mar 2003 12:07:17 GMT

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This saturday, around 3pm EST (GMT -5),there will be another GSA VS WOL SERVER hosted by Glitchy Gamers/BAF/G.NET!

sigh it has to be on gamespy since our server is runing on linux.

If you wanna participate, post your email and GSA-WOL nicknames

WOL

[list]

::Aprime1-aprime1gs@hotmail.com

[/list:u]

GSA

[list]

[/list:u]

In 5 days guys!

Subject: Who wants another WOL vs GSA?

Posted by Demolition man on Tue, 18 Mar 2003 13:15:11 GMT

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This will not work and I will not play in it.

Subject: Who wants another WOL vs GSA?

Posted by The Argon Array on Tue, 18 Mar 2003 14:22:05 GMT

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I'll give it a try

WOL - AA2375

runo_aa2375@yahoo.co.uk

Subject: Who wants another WOL vs GSA?

Posted by Xtrm2Matt on Tue, 18 Mar 2003 16:11:27 GMT

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I would say yes.. but considering GSA disconnects me randomly.. no can do :rolleyes:

Subject: Who wants another WOL vs GSA?

Posted by Sk8rRIMuk on Tue, 18 Mar 2003 16:44:44 GMT

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If it is on GSA then I will not play I only play REOL/WOL as I have problems with GSA...

Why not just run the server on a windows machine?

-Sk8rRIMuk

Subject: Who wants another WOL vs GSA?

Posted by NHJ BV on Tue, 18 Mar 2003 19:11:04 GMT

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I don't think I will be able to play at that time (21:00 GMT+1), but if I can, I might come around for GSA, if no more than 20 ppl are playing and if noone objects to have a 56k'er in

Subject: Who wants another WOL vs GSA?

Posted by General Havoc on Tue, 18 Mar 2003 20:48:36 GMT

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After the last match i'll give it a miss. It was the faulty Oneshell servers that were the main problem. Their WIN32 server ran at a constant 60 SFPS and low pings only problem was that the server was not stable at all, we all had crash to desktops every minute and then they decided to switch servers. A 40 player Linux server was the one the matches were played on and the SFPS took a massive hit (around 9-11) and the game was unplayable. I was in the match with 3 other of my clan members on the GSA team andwe couldn't drive a vehicle because of the lag. I don't know what was wrong with the server but it was faulty and the match was a big dissapointment and we had to leave due to the lag. I', not saying it was a bad idea but the servers we're tested too late and thats what let the match down.

Subject: Who wants another WOL vs GSA? Posted by DrasticDR on Tue. 18 Mar 2003 21:05:57 GMT

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Demolition manl will not play in it.

Subject: Who wants another WOL vs GSA?

Posted by Vitaminous on Tue, 18 Mar 2003 21:13:25 GMT

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Oh, ok, but wait a minute, does REOL supports Linux Servers?

Subject: Who wants another WOL vs GSA?

Posted by Yano on Tue, 18 Mar 2003 22:45:16 GMT

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WOL: yano7 yano@yano7.com

Subject: Who wants another WOL vs GSA?

Posted by [sg]the0ne on Tue, 18 Mar 2003 23:47:42 GMT

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I'd love to play but I work Saturday

Subject: Who wants another WOL vs GSA?

Posted by XdFrAgAX on Wed, 19 Mar 2003 01:31:21 GMT

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If you are going to have another GSA vs WOL game it should be fully organized with about 2 weeks notice so both sides have enough players and have a Teamspeak or RW etc channel ready for the game, id play GSA but make it more arranged

Subject: Who wants another WOL vs GSA?

Posted by JiggakoZz on Wed, 19 Mar 2003 02:51:20 GMT

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Sounds sweet, even if it is Gayspy... JiggakoZz - apcock@hotmail.com

Subject: Who wants another WOL vs GSA?

Posted by Creed3020 on Wed, 19 Mar 2003 03:18:47 GMT

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If it's on Gayspy I will not play there. That service has got to be the worst one out there. They really need to revamp their look.

Subject: Who wants another WOL vs GSA?

Posted by sighte on Wed, 19 Mar 2003 04:17:12 GMT

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XdFrAgAXIf you are going to have another GSA vs WOL game it should be fully organized with about 2 weeks notice so both sides have enough players and have a Teamspeak or RW etc. channel ready for the game, id play GSA but make it more arranged

Big fat ditto...a few days notice is kinda pushing the limits.

Subject: Who wants another WOL vs GSA?

Posted by Crimson on Wed, 19 Mar 2003 16:16:37 GMT

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The oneshell servers are NOT "faulty". The problem was the Linux FDS. Jonathan Wilson, mac, and Blazer spent a lot of time with Codewench on his offtime fixing those bugs in the LFDS and now it's comparable to the Windows FDS.

Subject: Who wants another WOL vs GSA?

Posted by General Havoc on Wed, 19 Mar 2003 17:57:04 GMT

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Yeah i'm not saying it's bad, it had just been released at the time this server was setup and the performance was quite poor at the time. I play on servers using the Linux FDS and there is no difference noticable compared to the Win32 ones. The Linux FDX is a great development and i am not putting it down in any way, it was just the state of things at that time.

Subject: Who wants another WOL vs GSA?

Posted by Crimson on Wed, 19 Mar 2003 18:28:53 GMT

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That's fair enough. The Linux FDS at the time didn't stand up to the challenge of a full house. The server hardware and bandwidth were up to the test, but the software itself failed to cut the mustard. I just don't like to see the blame placed on mac who had spent countless hours for this community... but only a small handful of people really know about it. He's the strong, silent type, if you will.

Subject: Who wants another WOL vs GSA?

Posted by FRAMER428 on Wed, 19 Mar 2003 22:02:01 GMT

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last games were no contest, but even still doa(best wol clan) consistently owns all gsa clans they

Subject: Who wants another WOL vs GSA?

Posted by Vitaminous on Wed, 19 Mar 2003 22:46:07 GMT

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I don't think that we will do it...Dosn't seem to work right...

It would need more preparation.

Subject: Who wants another WOL vs GSA?

Posted by XdFrAgAX on Wed, 19 Mar 2003 23:16:52 GMT

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Then why post it?