Subject: Renegade Alert expansion beta coming soon! Posted by L3f7H4nd3d on Sat, 14 Jun 2003 16:27:16 GMT View Forum Message <> Reply to Message Week and a half. http://renalert.arm-ent.com Subject: Renegade Alert expansion beta coming soon! Posted by maytridy on Sat. 14 Jun 2003 17:33:06 GMT View Forum Message <> Reply to Message Can't wait! Subject: Renegade Alert expansion beta coming soon! Posted by Ferhago on Sat, 14 Jun 2003 19:10:14 GMT View Forum Message <> Reply to Message Sweet like sugar. Can't wait to murder some poor idiot in my Hind Subject: Renegade Alert expansion beta coming soon! Posted by The Mouse on Sat. 14 Jun 2003 22:30:39 GMT View Forum Message <> Reply to Message yay! Subject: Renegade Alert expansion beta coming soon! Posted by Skier222 on Sun, 15 Jun 2003 00:36:45 GMT View Forum Message <> Reply to Message great job. im still looking through the model section. very nice, but i c that u just skinned that u just reskinned the apc and the gunboat, whats with that? i also see that there are submarines, is there going to be underwater maps?

Subject: Renegade Alert expansion beta coming soon!

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i also noticed a submarine... will those be drivable?

Subject: Renegade Alert expansion beta coming soon! Posted by General Havoc on Sun, 15 Jun 2003 10:43:14 GMT

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It could be possible by using the subterrain APC script written for the reborn mod. The same script could be used for under water vehicles. It depends who's doing the scripting on the mod though weather they will impliment it. Also will the theif, spy and tesla coil scripts be in the next release because the theif script would be a cool addition to the mod.

_General Havoc

Subject: oh man...

Posted by policepolice on Mon, 16 Jun 2003 16:35:13 GMT

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Great Job guys.

Subject: Renegade Alert expansion beta coming soon! Posted by [REHT]Spirit on Mon, 16 Jun 2003 18:18:09 GMT

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General Havoclt could be possible by using the subterrain APC script written for the reborn mod. The same script could be used for under water vehicles. It depends who's doing the scripting on the mod though weather they will impliment it. Also will the theif, spy and tesla coil scripts be in the next release because the theif script would be a cool addition to the mod.

_General Havoc

I don't think the subapc script is needed. Don't you just need an invisible blocker or something above the water, and make the sub a VTOL vehicle?

Subject: Renegade Alert expansion beta coming soon! Posted by Havocman on Mon, 16 Jun 2003 18:25:00 GMT

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thats what i said. but they just want it on water. so i guessing there gonna let subs in the water and put vec blocks all around the shore, so tanks don't climb in the water and have a pool party . and make it stealth to simulate Underwater effect.

Subject: Renegade Alert expansion beta coming soon! Posted by Majiin Vegeta on Mon, 16 Jun 2003 18:30:15 GMT View Forum Message <> Reply to Message

great news..seemed like you guys died untill i saw the "we aint dead" post

just read al the stuff about renalert being an expansion...good work

cant wait for this to come out...

Subject: Renegade Alert expansion beta coming soon! Posted by gendres on Mon, 16 Jun 2003 18:52:23 GMT

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awsome

Subject: Renegade Alert expansion beta coming soon! Posted by ohmybad on Mon, 16 Jun 2003 18:53:07 GMT

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Subject: Renegade Alert expansion beta coming soon! Posted by Wild1 on Tue, 17 Jun 2003 22:27:08 GMT View Forum Message <> Reply to Message

I have decided against posting on the Ren Alert Foums, because there are so many gay n00bs over there, but I do have a question.

Since this is an expansion pack. Are you guys going to redo the opeing movie? Just an idea, can you include the original opeing movie from Red Alert without the Einstein part? Or have you guys got your own, but you won't tell us.

Subject: Renegade Alert expansion beta coming soon! Posted by L3f7H4nd3d on Wed, 18 Jun 2003 02:23:31 GMT

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Wild1I have decided against posting on the Ren Alert Foums, because there are so many gay n00bs over there, but I do have a question.

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Interesting question. It's not something we have considered because we consider the mod gameplay to be more important, but if we can get it done, we'll have some sort of *short* intro movie. You can kiss the EA movie logo goodbye.

Subject: Renegade Alert expansion beta coming soon! Posted by Imdgr8one on Wed, 18 Jun 2003 03:06:32 GMT

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ooooh yea!

Subject: Renegade Alert expansion beta coming soon! Posted by bigwig992 on Wed, 18 Jun 2003 11:31:48 GMT View Forum Message <> Reply to Message

Ah, some kind of in-game cutscene using character animations and text cinematics? I love those, I have some pretty funny one's I've made, heh.

Subject: Renegade Alert expansion beta coming soon! Posted by Majiin Vegeta on Wed, 18 Jun 2003 21:03:59 GMT

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L3f7H4nd3dWild1I have decided against posting on the Ren Alert Foums, because there are so many gay n00bs over there, but I do have a question.

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oh oh you gotta have the hell march ong..if that is the right name..that rocked...maybe get the crono sounds when your names appear for the credits would be nice..muahahaha..cant wait for this to be complete its gonna be sweeet

Subject: Renegade Alert expansion beta coming soon! Posted by Wild1 on Thu, 19 Jun 2003 18:23:46 GMT

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Whatever happened to the exploding barrels, damage causing barb wire, and destroyabe walls. These would be cool on Zama, and don't tell me that you didn't do them because I saw them.

Subject: Renegade Alert expansion beta coming soon! Posted by TheMouse on Thu, 19 Jun 2003 20:39:39 GMT View Forum Message <> Reply to Message

movie. You can kiss the EA movie logo goodbye.

L3f7H4nd3dInteresting question. It's not something we have considered because we consider the mod gameplay to be more important, but if we can get it done, we'll have some sort of *short* intro

vay! goodbye EA logo! has anyone else seen http://fuckea.com? its kinda amusing, needs more work though.

Subject: Renegade Alert expansion beta coming soon! Posted by Captkurt on Thu, 19 Jun 2003 20:48:53 GMT

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TheDragonL3f7H4nd3dInteresting question. It's not something we have considered because we consider the mod gameplay to be more important, but if we can get it done, we'll have some sort of *short* intro movie. You can kiss the EA movie logo goodbye.

yay! goodbye EA logo! has anyone else seen http://fuckea.com? its kinda amusing. needs more work though.

HaHa, how old are you?

Subject: Renegade Alert expansion beta coming soon! Posted by The Mouse on Thu, 19 Jun 2003 20:50:15 GMT

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yay! goodbye EA logo! has anyone else seen http://fuckea.com? its kinda amusing. needs more work though.

HaHa, how old are you?

16. why?

Subject: Renegade Alert expansion beta coming soon! Posted by Captkurt on Thu, 19 Jun 2003 20:54:39 GMT

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TheDragonCaptkurtTheDragonL3f7H4nd3dInteresting question. It's not something we have considered because we consider the mod gameplay to be more important, but if we can get it done, we'll have some sort of *short* intro movie. You can kiss the EA movie logo goodbye.

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HaHa, how old are you?

16. why?

Because you waist good forum space for what you think is so good and funny. Just because it uses the Fuck word or what ever. That tells me your a little juvenile. And maybe a delinquent. You bad mouth them but yet continue to play and buy their games. Tells me your also a hypocrite.

Subject: Renegade Alert expansion beta coming soon! Posted by TheMouse on Thu, 19 Jun 2003 20:57:42 GMT

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CaptkurtTheDragonCaptkurtTheDragonL3f7H4nd3dInteresting question. It's not something we have considered because we consider the mod gameplay to be more important, but if we can get it done, we'll have some sort of *short* intro movie. You can kiss the EA movie logo goodbye.

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hahaha. actually, i no longer buy EA games. and i don't like it because they say fuck like 8 times or whatever. i thought it ws amusing because they copied the exact layout of the ea website and because it just kinda amused me. but whatever.