Subject: Won't start on XP Pro Posted by Das123 on Mon, 28 Apr 2003 02:29:18 GMT View Forum Message <> Reply to Message

Hope someone can help me with this...

I bought the game yesterday as part of an EA Games Double Pack. The game installed fine but when it tried to start, it crashed and gave me an error message. When I looked at the details of the error it said that wwconfig.exe had crashed.

I tried starting the game in Win 98 mode but I got the same problem. I downloaded the latest patch but this also didn't fix anything.

My system runs XP Pro.

Subject: Won't start on XP Pro Posted by K9Trooper on Thu, 01 May 2003 18:22:09 GMT View Forum Message <> Reply to Message

We need your computer specs. I.E. CPU, RAM, Video

Subject: Won't start on XP Pro Posted by eBax on Fri, 09 May 2003 22:08:58 GMT View Forum Message <> Reply to Message

Hello, new to the forum.

I have the same issue myself. When I click the "play" button is looks like it's getting ready to load up then the error message pops up with the config.exe message as stated above.

Questions I have is...

Is this a DirectX9 issue? Or a video, ram, etc.? This game did work on this computer before but it has been a while since and I have loaded programs since so I do not know if it was something I installed or not. The error suggests that the config feature is the culprit? Dunno.

I can run Battlefield 1942 (one of the more demanding games) without a problem so I am hoping there is something I am overlooking. I know they are different games but I do tinker a bit to get certain games to work.

My specs are:

P4 2ghz 512 pc2700 corsair GF3 Ti200 64mb nVidia 43.45 drivers AC97 codec onboard sound WinXP (SP1) Tried with the patch and without (1.037???)

Thanks for any response! eBax

Subject: Won't start on XP Pro Posted by eBax on Mon, 12 May 2003 21:55:04 GMT View Forum Message <> Reply to Message

I have tried a couple things so far and I still get the same error message. Can anyone help me!!!

eBax

Subject: Won't start on XP Pro Posted by Ren Sizzlefab on Mon, 12 May 2003 23:05:13 GMT View Forum Message <> Reply to Message

Have you tried launching the config program itself from either the .exe or the start menu, rather than getting Renegade to start it as it starts up the game?

Subject: Won't start on XP Pro Posted by eBax on Tue, 13 May 2003 00:08:01 GMT View Forum Message <> Reply to Message

Yes I have.

From explorer (and start) I tried to launch both the game and the config by double clicking the .exe but I still get the same error message.

More info, I have two store bought versions. My other computer runs fine, this one doesn't - does it matter which discs I use to install it? I have installed and uninstalled both disc 1's.

Don't know if that helps any and thanks for your reply, eBax

Subject: Won't start on XP Pro Posted by Ren Sizzlefab on Thu, 15 May 2003 06:29:06 GMT View Forum Message <> Reply to Message Could try:

ftp://ftp.ea.com/pub/westwood/RenegadeDebugInstaller2.zip

It's the non-3d installer, and also has a copy of wwconfig.exe in it, it may be the same as the standard wwconfig.exe though.

May be worth a shot using that file or reinstalling it using that installer.

Subject: Won't start on XP Pro Posted by eBax on Thu, 15 May 2003 15:56:11 GMT View Forum Message <> Reply to Message

Thanks for the replies but I have finally got it to work. Now if this is in a "Read me" file somewhere or if this was posted before please forgive me. Also, I apologize for the length of the post but it is mainly about the way I found the solution not necessarily just the solution itself. Take what you want from it.

As I suspected, the wwconfig.exe program was the culprit. This is the executable for the configuration file that you can set your video, sound and stuff before you play the game. If you can't open this file for one reason or another you can't play the game so it has to be a video or a sound conflict (drivers, corrupted file, ect.).

What I did was ran the "dxdiag" first with video with everything working fine then the sound tests. Well, dxdiag stopped the sound testing half way through stating that there wasn't any sound buffering feature and that the tests would be stopped. There was no error stated but rather a statement down at the bottom in the note section that not all the tests were performed - I never had this happen before and I have to admitt that I thought the sound tests were all completed properly because I never had an issue with sound. Also, once I realized that the sound tests were half completed I didn't think my on-board sound was any good anyway and wrote it off as "well, what do you expect for an integrated sound chipset?".

Well, knowing what I knew about video drivers and to never use the drivers that came with the video card I decided to update to the "latest" sound drivers so I visited the MSI website, found my motherboard and all the drivers that came with it. I compared the revision dates and saw that the MSI website had the latest release and downloaded them, installed them. I then ran dxdiag and was able to complete the sound test entirely. Getting a little excited I decided to play some BF1942 (thinking this should increase my fps - and it did) then I remembered to try Renegade and thought maybe it is a sound issue that was preventing me from playing and Voila! The configuration program popped up (like it should when you start the game for the first time) and then the game started up.

No problems now - plays beautifully. In retro-spect there were some other variables that may have contributed to the mis-installed drivers in the first place, they were:

I tried to uninstall DX9 using a DX9 un-installer program (that failed to work). I learned a little late that if you do not have a game or video card that doesn't need or utilize DX9 fully THEN DON'T

INSTALL IT. DX8.1 is all I needed, DX9 lost a lot of FPS in my games. DX9 works but is slowed me down.

I also discovered that my Aureal Vortex2 sound card is NOT supported in WinXP and will not be (you should see the forum on this sound card, yikes!!!) So I had to go to the integrated sound on the motherboard to keep the sound from fading 5 minutes into any game or application until the next computer restart.

And lastly, check for driver updates. Now nVidia drivers is a different issue but finding the manufactures latest drivers for you motherboard, bios and sound is nothing but a smart idea. Check the release dates and update accordingly.

Again, Sorry for the lengthy post but this ended up being a silly oversight on my part and I considered myself fairly apt at getting a computer to work. With all the programs one would install and uninstall it is no wonder something gets fouled up along the way.

Hopefully someone can use the thought process to identify their own problems.

eBax

Subject: XP Pro Problems Posted by cedfd on Mon, 19 May 2003 00:59:16 GMT View Forum Message <> Reply to Message

I got the same problem when i just install it on Windows XP Professional on my AMD Duron 1.34 GHz. By updating via the Westwood Updater you will able to start the game. If after updating the game does not start, maybe is an Hardware/Software problem.

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