## Subject: C&C Backstab and C&C Halloween Posted by trunkskgb on Wed, 25 Oct 2017 15:35:38 GMT

View Forum Message <> Reply to Message

I've finalized 2 maps I've been working on for a few years now(took a 3 year hiatus), and they are now complete. I can't upload them here due to file size restrictions, but I provided links below.

C&C Backstab is a small to medium sized AOW map where your base is back 2 back against your opponents. Look for the custom spawn vehicles, and a few hidden access points! Enjoy!

C&C Halloween 2014 is a very small death match map with a lot of goodies and custom bots. It also features a custom sound track for a spooky experience!

https://multiplayerforums.com/files/file/2350-cc-halloween-2014/

https://multiplayerforums.com/files/file/623-cc-backstab/

Subject: Re: C&C Backstab and C&C Halloween

Posted by dblaney1 on Wed, 25 Oct 2017 17:31:02 GMT

View Forum Message <> Reply to Message

It looks like in the screenshot for backstab that you need to run generate lighting. The interior lights for the airstrip are leaking out of the building.

Subject: Re: C&C Backstab and C&C Halloween

Posted by trunkskgb on Wed, 25 Oct 2017 19:47:55 GMT

View Forum Message <> Reply to Message

I'll take a look later, was it a picture from LE, or in game? If it's just a lighting issue and if it doesn't affect game play, I may leave it alone.

Subject: Re: C&C Backstab and C&C Halloween

Posted by dblaney1 on Wed, 25 Oct 2017 21:04:31 GMT

View Forum Message <> Reply to Message

All you have to do is open up leveledit and under the lighting menu, run compute vertex solve. Check the box for check occlusion as well. Then save the map again.

Subject: Re: C&C Backstab and C&C Halloween

Posted by trunkskgb on Thu, 26 Oct 2017 12:42:58 GMT

View Forum Message <> Reply to Message

dblaney1 wrote on Wed, 25 October 2017 17:04All you have to do is open up leveledit and under the lighting menu, run compute vertex solve. Check the box for check occlusion as well. Then save the map again.

I saw what you meant, I was and still may leave it alone, but when I ran vertex solve, some other issues came up that I had fixed once before, but it was so long ago, I forget what I did. I'll get screen shots when I can.

Subject: Re: C&C Backstab and C&C Halloween Posted by Taz on Thu, 26 Oct 2017 17:40:12 GMT

View Forum Message <> Reply to Message

Do people still play this game?

Subject: Re: C&C Backstab and C&C Halloween Posted by trunkskgb on Thu, 26 Oct 2017 20:29:06 GMT View Forum Message <> Reply to Message

Taz wrote on Thu, 26 October 2017 13:40Do people still play this game?

Of course, download Renlist and have a look for yourself!