Subject: [Map] C&C Platforms -download Posted by UnitXc on Thu, 10 Oct 2013 23:06:58 GMT View Forum Message <> Reply to Message

-snipped from jelly forums.

I get pm's about where to download the map outside of the game so rather than have a misleading thread about platforms b12, this will be better. I feel the map is nearing the central balance point, a few more beta versions and then the b# will be removed and that version set in stone.

Platforms_b15 here

PLATFORMS_B15 CHANGE LOG - FINAL

Map wide

Connected both infantry tunnels together, added vending machines to this area. Added laddered walk ways up to the vehicle cave roofs.

Base Defence (NPC) Removed all previous base defences from below the platforms and left 2 on the small platform beneath the WF/Hon Guard tower Damage decreased to 30 steel from 40.

Base Defence (Player controlled) Removed all Nod Rocket turrets and replaced with machine gun emplacements

Infantry Infantry health stats returned to normal removed prototype suits and mutants. Blackhand and deadeye sniper cost decreased to 400 restored SBH timed C4 SBH, LCG and BHS all appear as Stealth Black Hand, Laser Chain Gunner, and Black Hand Sniper respectively on the purchase terminal menu and over the unit on the HUD

Air Vehicles Apache/Orca price decreased back to 600 from 900

Ground vehicle Arty splash increased now 3/4 of stock level, (9m from 12m)

Images

Ladders Up & walkways

Infantry tunnel connection

Inside new conenction

Below ground defence

Subject: Re: [Map] C&C Platforms -download Posted by Sean on Fri, 11 Oct 2013 20:18:49 GMT View Forum Message <> Reply to Message

Looks damn cool mate

Nice job.

Subject: Re: [Map] C&C Platforms -download Posted by liquidv2 on Sat, 12 Oct 2013 04:56:46 GMT View Forum Message <> Reply to Message

is the map located in Europe? if not, how did a Euro vending machine get to North America?!

Subject: Re: [Map] C&C Platforms -download Posted by UnitXc on Sun, 13 Oct 2013 22:58:13 GMT View Forum Message <> Reply to Message

the entire of command and conquer renegade is set outside of north america, why are you surprised there isn't a dollar symbol, its bizarre

Subject: Re: [Map] C&C Platforms -download Posted by BAGUETTE on Mon, 14 Oct 2013 01:00:07 GMT View Forum Message <> Reply to Message

Probably because Havoc and everyone else dont sound European

Subject: Re: [Map] C&C Platforms -download

all of the dead six members sound european besides havoc

Subject: Re: [Map] C&C Platforms -download Posted by Xpert on Sat, 19 Oct 2013 00:39:35 GMT View Forum Message <> Reply to Message

All of the Dead 6 members are european except Havoc lol. Then there's Sakura who's probably Japanese since she was part of the Yakuza.

Subject: Re: [Map] C&C Platforms -download Posted by BAGUETTE on Sat, 19 Oct 2013 01:19:41 GMT View Forum Message <> Reply to Message

Well sorrrrrrrrry single player guru

Subject: Re: [Map] C&C Platforms -download Posted by Xpert on Sat, 19 Oct 2013 02:29:20 GMT View Forum Message <> Reply to Message

VuLTiMa wrote on Fri, 18 October 2013 21:19Well sorrrrrrrrrry single player guru

Come play me on M05 gogogogogo! ;D

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