
Subject: C&C_Big Walls (Beta relase)
Posted by [laeubi](#) on Sun, 09 Mar 2003 19:24:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

The map can be found at <http://www.laeubi.de/maps/bigwalls>
I'll later upload some screenshots.

Subject: C&C_Big Walls (Beta relase)
Posted by [Try_lee](#) on Sun, 09 Mar 2003 19:44:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

So is it a map with big walls or what? Some screens would be helpful.

Also, what the hell do you mean by
'The Map is a bit like Walls, but completely different.'
It's just a little contradicting.

Subject: C&C_Big Walls (Beta relase)
Posted by [forsaken](#) on Sun, 09 Mar 2003 19:46:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

I guess it has Walls basic elementss in it but with some new additions.

Subject: C&C_Big Walls (Beta relase)
Posted by [Try_lee](#) on Sun, 09 Mar 2003 19:55:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've just played it and essentially it's just the layout of C&C_walls without the tunnels leading into the bases. It is textured like a desert and the sky is overcast and raining. The tunnel systems in the middle are more detailed though and there are bunkers at either side.

Subject: C&C_Big Walls (Beta relase)
Posted by [Sk8rRIMuk](#) on Sun, 09 Mar 2003 22:39:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yey I love playing the new maps gonna go download it now .

-Sk8rRIMuk

Subject: C&C_Big Walls (Beta relase)

Posted by [laeubi](#) on Sun, 09 Mar 2003 22:41:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have added some screenshots now.

Subject: C&C_Big Walls (Beta relase)

Posted by [Demolition man](#) on Sun, 09 Mar 2003 22:49:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

I played that map before.
