Subject: silent scope

Posted by ehhh on Sat, 20 Oct 2012 06:46:22 GMT

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Whenever i scope with my deadeye it makes no sound, not that important, but pretty annoying imo

is this tt related?

Subject: Re: silent scope

Posted by BAGUETTE on Sat, 20 Oct 2012 14:58:15 GMT

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Eh, did it ever make a noise?

Subject: Re: silent scope

Posted by Ethenal on Sat, 20 Oct 2012 15:43:47 GMT

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VuLTiMa wrote on Sat, 20 October 2012 09:58Eh, did it ever make a noise?

That's what I was thinking...

Subject: Re: silent scope

Posted by EvilWhiteDragon on Sat, 20 Oct 2012 15:51:33 GMT

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Ethenal wrote on Sat, 20 October 2012 17:43VuLTiMa wrote on Sat, 20 October 2012 09:58Eh, did it ever make a noise?

That's what I was thinking...

Same here. What noise should a scope make?

Subject: Re: silent scope

Posted by ehhh on Sat, 20 Oct 2012 15:58:21 GMT

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meant when i shoot while in scope mode

|:

Subject: Re: silent scope

Posted by EvilWhiteDragon on Sun, 21 Oct 2012 16:29:05 GMT

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Cleaned out the topic, so now on topic please.

Did it make a noise without TT?

Subject: Re: silent scope

Posted by trunkskgb on Sun, 21 Oct 2012 20:08:09 GMT

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I think he means that when he is zoomed in sometimes, he doesn't hear the firing of his gun. I've had this happen to me too many times. It just makes you wonder, am I really shooting?

Subject: Re: silent scope

Posted by EvilWhiteDragon on Sun, 21 Oct 2012 20:41:38 GMT

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trunkskgb wrote on Sun, 21 October 2012 22:08l think he means that when he is zoomed in sometimes, he doesn't hear the firing of his gun. I've had this happen to me too many times. It just makes you wonder, am I really shooting?

I know what he means, but I am wondering if it's not stock behaviour, since the sniper rifle also claims to "zoom in" on sound, according to singleplayer.

Subject: Re: silent scope

Posted by ehhh on Mon, 22 Oct 2012 02:03:06 GMT

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I've always heard a sound while shooting in scope mode pre 4.0

You also hear a sound with the ramjet, seems to be just the sniper rifle.