

---

Subject: TTFS Public Repository by UltraAOW  
Posted by [zunnie](#) on Thu, 17 May 2012 20:08:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

[http://www.tiberiantechnologies.org/wiki/index.php?title=Resource\\_manager\\_documentation#Using\\_UltraAOW.27s\\_Public\\_Repository](http://www.tiberiantechnologies.org/wiki/index.php?title=Resource_manager_documentation#Using_UltraAOW.27s_Public_Repository)

The TTFS for the UberMapPack was updated today by me. It contains pretty much all of the new maps out there i believe.

See the wiki link above how to use it with your server.

---

Subject: Re: TTFS Public Repository by Game-Maps.org  
Posted by [robbyke](#) on Thu, 17 May 2012 22:39:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

OH GOD i just went trough the whole list for possible maps now i have to restart XD

Nice though well done

---

Subject: Re: TTFS Public Repository by Game-Maps.org  
Posted by [Generalcamo](#) on Mon, 11 Jun 2012 01:56:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

CrevasseTS and FjordsTR are not in the TTFS.

---

Subject: Re: TTFS Public Repository by Game-Maps.org  
Posted by [zunnie](#) on Mon, 11 Jun 2012 02:00:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Links to download them are where?

---

Subject: Re: TTFS Public Repository by Game-Maps.org  
Posted by [Generalcamo](#) on Mon, 11 Jun 2012 02:06:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

\*snip\*

---

---

Subject: Re: TTFS Public Repository by Game-Maps.org

Posted by [eatcow0](#) on Mon, 18 Jun 2012 04:16:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Crevasse:

[http://www.renegadeforums.com/index.php?t=msg&goto=456108&rid=24234&srch=crevasse#msg\\_456108](http://www.renegadeforums.com/index.php?t=msg&goto=456108&rid=24234&srch=crevasse#msg_456108)

Fjords:

[http://www.renegadeforums.com/index.php?t=msg&goto=457324&rid=24234&srch=fjords#msg\\_457324](http://www.renegadeforums.com/index.php?t=msg&goto=457324&rid=24234&srch=fjords#msg_457324)

---

---

Subject: Re: TTFS Public Repository by Game-Maps.org

Posted by [zunnie](#) on Sun, 21 Oct 2012 21:37:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Updated the repository to TT 4.0 Release Candidate 1:

TT 4.0 Beta 5 servers are no longer supported, you should update your server if you want to use the ttfs on game-maps.org

---

---

Subject: Re: TTFS Public Repository by Game-Maps.org

Posted by [zunnie](#) on Wed, 24 Oct 2012 08:52:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[http://www.tiberiantechnologies.org/wiki/index.php/Resource\\_manager\\_documentation#List\\_of\\_available\\_packages](http://www.tiberiantechnologies.org/wiki/index.php/Resource_manager_documentation#List_of_available_packages)

Due to the nature of how Packageeditor works in 4.0 RC1 the way it works has changed. You now have to enter a Package ID to Install a package/map.

You will have to find the map's corresponding ID in the list and then download that instead.

If you have any questions feel free to post them.

---

---

Subject: Re: TTFS Public Repository by Game-Maps.org

Posted by [zunnie](#) on Sat, 15 Dec 2012 23:50:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Updated the repository with new maps that were made available just recently:

C&C\_Bridge\_Control.mix (zunnie & Hunter-Seeker & ImperialKaskins & Blazea58 - Regular AOW map)

C&C\_ForestofIllusionTS.mix (Generalcamo & Aircraftkiller - DM Map with Bar/Hand)

C&C\_Snowfight2004.mix (WNxCabal - Fixed by WhiteDragon)

---

C&C\_Snow\_Warfare.mix (Mauler - Domination map - Note: This map uses new scripts which are unavailable in RC1)  
C&C\_TCW\_Snipers.mix (zunnie/TCW Team - Sniping only map with Tiberium Crystal War stuff on it. (More Info)  
C&C\_Temple.mix (Mauler - Regular AOW map)  
C&C\_TheCanyon.mix (Blazea58 & zunnie - DM Map with Bar/Hand (More Info))  
C&C\_The\_Core.mix (zunnie & Mauler & ImperialKaskins & Blazea58 - Special game-mode where you have to kill the enemy Core to win. - Note: This map uses new scripts which are unavailable in RC1 (More Info))  
C&C\_Winter\_Field.mix (Mauler - Retexture of the map C&C\_Field (More Info))  
C&C\_Winter\_Under.mix (Blacky - Retexture of the map C&C\_Under)

---

---

Subject: Re: TTFS Public Repository by Game-Maps.org  
Posted by [zunnie](#) on Mon, 24 Dec 2012 09:57:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Updated with two new maps from roszek:

C&C\_Fusion - More Info  
C&C\_Tib\_Field - More Info

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [zunnie](#) on Wed, 27 Mar 2013 08:09:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Moved the TTFS to <http://tfs.ultraaow.com>

New maps available:

Pompeii  
Lava  
Esco\_Island  
Hon\_Dom\_b1  
Tib\_Field  
Winter\_Under  
The\_Core  
Temple  
Bridge\_Control  
Winter\_Field  
TCW\_Snipers  
TheCanyon  
Node\_War1  
Clan420z

Look for their PackageID in the list @  
[http://www.tiberiantechologies.org/wiki/index.php?title=Resource\\_manager\\_docume](http://www.tiberiantechologies.org/wiki/index.php?title=Resource_manager_docume)

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [EvilWhiteDragon](#) on Wed, 27 Mar 2013 12:00:57 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Why? Doesn't seem very serverowner friendly? Can't you put an HTTP redirect on the old location? Should work with TT so...

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [zunnie](#) on Wed, 27 Mar 2013 13:03:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I don't update game-maps anymore, the domain is not used and it is suspended right now. Though that will be fixed, i have no further plans for that site. Other than taking it down completely i think this is a good alternative.

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [Ethenal](#) on Wed, 27 Mar 2013 16:37:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Yeah, we were trying to play some maps last night and couldn't figure out why nobody could download anything. Eventually I saw your domain was suspended

Thanks for putting it back up zunnie!

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [ehhh](#) on Wed, 27 Mar 2013 17:00:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

was wondering why renebad couldnt download snow when we were doing looby wars last night  
alls good though

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [Ethenal](#) on Thu, 28 Mar 2013 00:58:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

lol, well it looks like this is an entirely different ttfS from the old one - emptied out the entire Jelly Marathon

---

guess we won't need this now anyway

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [zunnie](#) on Thu, 28 Mar 2013 01:39:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

My bad, i uploaded some .tpi's to the wrong folder, it should be fixed now, sorry

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [zunnie](#) on Wed, 03 Apr 2013 08:33:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

C&C\_Alpine\_Night has now been installed there as well

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [Xpert](#) on Fri, 27 Dec 2013 09:19:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The list on the wiki isn't updated. I don't see maps like Snowfight2004 on it. And I have no clue which tpi package ID is it.

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [roszek](#) on Wed, 01 Jan 2014 08:56:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

We are no longer updating that.

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [shaitan](#) on Wed, 01 Jan 2014 12:13:27 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Goodluck with that, that's one of the maps I could never get converted.  
The packageID is not inside their package.dat there(downloaded and did the list, nada). Strange how they have it in /files though.

Uploaded the version that used to be on game-maps, which I'd guess they'd used there.

---

File Attachments

---

1) [C&C\\_Snowfight2004.zip](#), downloaded 192 times

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [Sean](#) on Mon, 06 Jan 2014 23:29:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

shaitan wrote on Wed, 01 January 2014 05:13 Goodluck with that, that's one of the maps I could never get converted.

The packageID is not inside their package.dat there(downloaded and did the list, nada). Strange how they have it in /files though.

Uploaded the version that used to be on game-maps, which I'd guess they'd used there.

I remember putting you through the trouble of trying to get it to work 2x christmas's ago LOL <3

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [Gen\\_Blacky](#) on Tue, 07 Jan 2014 01:40:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Sean wrote on Mon, 06 January 2014 16:29 shaitan wrote on Wed, 01 January 2014 05:13 Goodluck with that, that's one of the maps I could never get converted.

The packageID is not inside their package.dat there(downloaded and did the list, nada). Strange how they have it in /files though.

Uploaded the version that used to be on game-maps, which I'd guess they'd used there.

I remember putting you through the trouble of trying to get it to work 2x christmas's ago LOL <3

I remember getting it to work guess that all got deleted ....

Both versions of snowfight

---

---

Subject: Re: TTFS Public Repository by UltraAOW  
Posted by [zunnio](#) on Fri, 31 Jan 2014 11:32:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Sorry for the recent downtime of about 24 hours, we switched webhost, the website(s) are now on a 1Gbps connection

---