Subject: "Unit ready" spam sometimes after joining a 4.0 server Posted by iRANian on Sun, 16 Oct 2011 20:27:55 GMT

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After joining a 4.0 server, sometimes the "Unit ready" sound and text will be spammed 3-5 times in a row. It'll also do the "X_BUILDING destroyed" for every building that has been destroyed before you joined.

Subject: Re: "Unit ready" spam sometimes after joining a 4.0 server Posted by Goztow on Mon. 17 Oct 2011 06:23:44 GMT

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Quote: It'll also do the "X_BUILDING destroyed" for every building that has been destroyed before vou joined.

This already happened pre-TT as well, sometimes and for some buildings.

Subject: Re: "Unit ready" spam sometimes after joining a 4.0 server Posted by Gen_Blacky on Thu, 20 Oct 2011 02:58:58 GMT View Forum Message <> Reply to Message

Most likely the harvester destroyed when its created. (disable refineries). doesn't stop the building controller spawner.

Subject: Re: "Unit ready" spam sometimes after joining a 4.0 server Posted by iRANian on Thu, 20 Oct 2011 10:01:26 GMT View Forum Message <> Reply to Message

It happens on stock AOW maps.

Subject: Re: "Unit ready" spam sometimes after joining a 4.0 server Posted by StealthEye on Thu, 20 Oct 2011 13:53:56 GMT View Forum Message <> Reply to Message

I've added it to the todo list.

Subject: Re: "Unit ready" spam sometimes after joining a 4.0 server Posted by TankClash on Thu, 20 Oct 2011 17:26:31 GMT

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Also "harvester under attack" is always played twice, making it sound like "Harharvavaststerer... etc".

And it happens on any level.

Subject: Re: "Unit ready" spam sometimes after joining a 4.0 server Posted by jonwil on Mon, 23 Apr 2012 13:55:36 GMT

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Can anyone tell me reproduction steps for these 2 issues?

Subject: Re: "Unit ready" spam sometimes after joining a 4.0 server Posted by iRANian on Mon, 23 Apr 2012 16:24:19 GMT View Forum Message <> Reply to Message

"Harvester under attack" being played twice you just need to play on a non-4.0 server and have that message appear (by attacking the Harvester) and for the other issue you need to join a 4.0 server (maybe with players in it) after there are some tanks out there and after a few building have been destroyed.