Subject: 4.0 FDS Bug - Mine Limits
Posted by sycar on Tue, 13 Sep 2011 11:45:14 GMT

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EDIT: NVM - Somehow didn't see it on JW's post about fixed issues.

I've come across a bug in the mine limit functionality in 4.0 for the FDS if you have SplitMineLimit enabled.

When remote c4 reaches the set limit, the FDS crashes. But if proxy reaches the limit, you can continue laying proxy's above the limit, but can lay no remote at this point (even though its not reached the limit).

Attached is a crash dump of remote c4 reaching the limit and the FDS crashing.

sycar

File Attachments
1) crashdump.20110913-114049-4264.zip, downloaded 44 times

Subject: Re: 4.0 FDS Bug - Mine Limits
Posted by iRANian on Tue, 13 Sep 2011 11:48:50 GMT

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It's fixed in the next build/update.