Subject: Brenbot !alias Posted by Gen\_Blacky on Mon, 08 Mar 2010 03:43:20 GMT View Forum Message <> Reply to Message

!alias <existing playername> <password> <new playername>

Does alias actually work i didn't see anything in the brenbot readme. I tried using it but didn't give me mod powers from the other name.

Subject: Re: Brenbot !alias Posted by danpaul88 on Mon, 08 Mar 2010 08:50:01 GMT View Forum Message <> Reply to Message

Which version of BRenBot are you trying to use it on? In 1.53 that command was dropped because nobody ever used it and it's just as easy to register another name.

Subject: Re: Brenbot !alias Posted by Gen\_Blacky on Mon, 08 Mar 2010 18:30:22 GMT View Forum Message <> Reply to Message

Using a modified version of 1.52 build 1. Yea it is easy to add a new name but i was wondering if it worked. Whats different in 1.53? beta test version? I remember their being a 1.52 build 2 whats different in that version? I don't use the broader so I don't know if there is any updates. If i update it would most likely fuck over my modification. I have all the current updates for your plugins.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums