## Subject: Jelly vs CW.cc results Posted by TD on Sat, 19 Dec 2009 21:54:29 GMT

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CW.cc managed to get a team of 5 going and the first map started on Field with Jelly on Nod and CW.cc on GDI. Both harvesters were quite safe at the start and GDI managed to get a few grens off the Nod refinery. Nod got a light tank in the field fairly quick and held back the MRLS at the GDI base. An arty moved up as well after that to counter the med. Soon, Nod took the field with two more light tanks and with an arty from distance Jelly kept the Field.

GDI lost an mrls and two meds after another arty moved up in the Field and they had a sneaky idea: obwalk a building (note: not BACKWALK, the legit one). However the obelisk had \*cheat name removed\*and headshot all of them. Jelly moved up a bit right away with what they had in the Field and started hitting the weapons factory. It was going down pretty quick but they managed to save it and push Nod back further in the field.

After a few minutes of battling like this, Jelly noticed GDI took too long to get back in the field, so moved up all the way to the entrance to both suicide back to the base and hit weapons factory. WF went down pretty quick and since no-one was repairing it, Jelly got their first 2 BP right there after destroying it. Not long after they took out the AGT by pounding the inside and rushing a light tank to it after taking out the last GDI vehicles.

After all of that GDI couldn't resist much longer and lost the refinery and shortly after the barracks by a nuke. Jelly won by basekill in 15 minutes and 42 seconds.

CW.cc didn't even bother playing as Nod though, they forfeited it.

Jelly is the winner and champion of the RGCT. CW.cc finished #2.

Thanks to all participants of the tournament, I hope you guys enjoyed this.

Subject: Re: Jelly vs CW.cc results

Posted by rcmorr09 on Sat, 19 Dec 2009 22:00:34 GMT

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GG

Subject: Re: Jelly vs CW.cc results

Posted by ChewML on Sat, 19 Dec 2009 22:00:56 GMT

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Congrats to the Jelly team... Also is it to soon to ask when another tourney like this will be organized? I would much like to participate in the next one.

Posted by blitzkey on Sat, 19 Dec 2009 22:01:57 GMT

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lol you make it sound so intense and close.

Subject: Re: Jelly vs CW.cc results

Posted by Alfonzo on Sat, 19 Dec 2009 22:03:27 GMT

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if we didn't have clear we would of won in 5 minutes instead of 15

Subject: Re: Jelly vs CW.cc results

Posted by Goztow on Sat, 19 Dec 2009 22:11:43 GMT

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Nice little BR, too bad CW.cc didn't play the 2nd one.

Subject: Re: Jelly vs CW.cc results

Posted by liquidv2 on Sat, 19 Dec 2009 22:52:08 GMT

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i think if we do another tourney it could be with smaller game types and more maps played per round so people feel like showing up more

and allow players to play for a max of two communities with one as their primary in the event that the two play each other

aaaand possibly do a Bot system so players can sub but set limits on how many communities they can play for and how many bots a community can have and stuff

i'm glad to see this finished through to the end; i had doubts but i was wrong

Subject: Re: Jelly vs CW.cc results

Posted by Tunaman on Sat, 19 Dec 2009 23:03:42 GMT

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I totally forgot about this, whoops. :/

Who played?

Subject: Re: Jelly vs CW.cc results

Posted by BLûεI4βêL

on Sat, 19 Dec 2009 23:57:35 GMT

Tunaman wrote on Sat, 19 December 2009 17:03I totally forgot about this, whoops. :/ Who played?

Nobody from clanwars.cc played except blitzkey - congratz jelly on winning against a "cw.cc team" rofl

not like jelly can do anything about it but w/e

Subject: Re: Jelly vs CW.cc results

Posted by blitzkey on Sun, 20 Dec 2009 00:22:51 GMT

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17:03I totally forgot about this, whoops. :/ Who played?

Nobody from clanwars.cc played except blitzkey - congratz jelly on winning against a "cw.cc team" rofl

not that jelly can do anything about it but w/e

Should've seen me, TD and Bosnian trying to get 3 random people so we can play him and jelly's players. And during the game when bosnian and shotgunner got raped by the ob after i was like "keep some distance! keep some distance!" their distance is running left and running right a little.

Subject: Re: Jelly vs CW.cc results

Posted by rcmorr09 on Sun, 20 Dec 2009 00:40:09 GMT

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17:57Tunaman wrote on Sat, 19 December 2009 17:03I totally forgot about this, whoops. :/ Who played?

Nobody from clanwars.cc played except blitzkey - congratz jelly on winning against a "cw.cc team" rofl

not that jelly can do anything about it but w/e

Should've seen me, TD and Bosnian trying to get 3 random people so we can play him and jelly's players. And during the game when bosnian and shotgunner got raped by the ob after i was like "keep some distance! keep some distance!" their distance is running left and running right a little.

We wasted sending someone back for that failed ob rush. So in a sense it was a small success.

Posted by TD on Sun, 20 Dec 2009 01:43:40 GMT

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17:57Tunaman wrote on Sat, 19 December 2009 17:03l totally forgot about this, whoops. :/ Who played?

Nobody from clanwars.cc played except blitzkey - congratz jelly on winning against a "cw.cc team" rofl

not that jelly can do anything about it but w/e

Should've seen me, TD and Bosnian trying to get 3 random people so we can play him and jelly's players. And during the game when bosnian and shotgunner got raped by the ob after i was like "keep some distance! keep some distance!" their distance is running left and running right a little. I didn't get 3 random people, I tried to get cw.cc to form a team there.

It's just bad luck that the finest didn't show up I guess, but I'm sure many knew this match was going to happen.

Subject: Re: Jelly vs CW.cc results

Posted by BLA» εI4βªL

on Sun. 20 Dec 2009 04:09:50 GMT

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Finest? lol its quite simple; you guys did not play cw.cc

Subject: Re: Jelly vs CW.cc results

Posted by rcmorr09 on Sun. 20 Dec 2009 05:09:18 GMT

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play cw.cc

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 05:16:14 GMT

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...i was under the impression the game was tomorrow.

Posted by BLûεI4βêL

on Sun, 20 Dec 2009 05:52:58 GMT

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who the fuck did u play with blitzkey;\

Subject: Re: Jelly vs CW.cc results

Posted by kong009 on Sun, 20 Dec 2009 08:46:44 GMT

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The game has been scheduled for some time. Sorry blue, but you can't blame this on cw.cc site being down like last time, cw.cc (including you, mate) didn't even bother to show up. I guess \$50 doesn't mean much..

Subject: Re: Jelly vs CW.cc results

Posted by blitzkey on Sun, 20 Dec 2009 09:08:45 GMT

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## I SHOWED UP GIMME THE MONEY

i only play with the best in the business.

- -A prime Bosnian playing the best renegade of his career.
- -A prime nextkill with newfound technology to help out his career.
- -Shotgunner might be passed his rene-prime but he has old men wisdom.
- -Punx, who the fuck is this guy? Also with newfound technology and playing the best renegade of his career.

punx and nextkill just beat me on Canyon 2v2 right before the match so they must be playing their best.

Subject: Re: Jelly vs CW.cc results

Posted by Tunaman on Sun, 20 Dec 2009 09:48:03 GMT

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no newfound technology PLZ

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 10:17:28 GMT

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i suppose it's futile asking to reschedule it, but i don't think i can stomach clanwars being

"represented" by scum like nextkill, a cheater + pointpusher + someone who has several times boasted of ddosing clanwars.

i fully intended to show up for this and would've probably got a decent turnout (and incidentally i would've not allowed nextkill or punx to play even if it meant playing handicapped) - i was just honestly under the impression that it was 9pm tonight, not last night. and considering the fact our previous "forfeit" was a bit of a joke, do you really want to win the tournament that way?

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Sun, 20 Dec 2009 10:32:58 GMT

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Why is everyone at cw's blaming us for your inability to get a team together for the date we agreed on nearly 3 weeks ago? Spoony, check the below links, it's stated on these forums, our forums, and your very own forums when we agreed to play.

Whiskey stated we can play on the deadline day of the 19th if his preferred date wasn't good. TD stated the time for the deadline date. Where's the confusion?

We are the only community that showed up without fail on time for every single match with more than enough players, and you still want to slate us?

CW'S failings as a community are not our fault.

http://www.renegadeforums.com/index.php?t=msg&th=35323&start=0&rid=0 &SQ=&

http://www.clanwars.cc/smak\_leagueThread.aspx?GID=25&FID=1&ThreadID=1236 5

http://jelly-server.com/forums/index.php?/topic/13115-rgct-round-6/

Subject: Re: Jelly vs CW.cc results

Posted by Tunaman on Sun, 20 Dec 2009 10:46:58 GMT

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I don't think anyone is blaming you or your community Jelly. ^^

Pretty sure all the cw players understand that it was in fact our own fault for not showing up.. Its just annoying to have the community as a whole counted as losing(with people that shouldn't even rep cw). I think it was more of a forfeit tbh.

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Sun, 20 Dec 2009 10:49:05 GMT

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Tunaman wrote on Sun, 20 December 2009 05:46l don't think anyone is blaming you or your

community Jelly. ^^

Pretty sure all the cw players understand that it was in fact our own fault for not showing up.. Its just annoying to have the community as a whole counted as losing(with people that shouldn't even rep cw). I think it was more of a forfeit tbh.

If that's the case Spoony should post on the cw forums and have a go at all the people who signed up to play on the date we agreed, and didn't show, himself included.

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 10:52:29 GMT

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Jellybe4n wrote on Sun, 20 December 2009 04:32Why is everyone at cw's blaming us for your inability to get a team together for the date we agreed on nearly 3 weeks ago? Spoony, check the below links, it's stated on these forums, our forums, and your very own forums when we agreed to play.

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We are the only community that showed up without fail on time for every single match with more than enough players, and you still want to slate us?

CW'S failings as a community are not our fault.

what are you talking about? i made a mistake with the date, i never said otherwise. where did i slate you, where did i blame you?

there are quite a few plausible excuses i could very easily offer too - such as half our players being intermittently told they can't play for us at all, or the site being ddosed by scum like nextkill, but i actually didn't blame or slate you.

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Sun, 20 Dec 2009 10:56:43 GMT

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Alot of your guys read our forums, they read here, they signed up to the date agreed in a topic on your forums, they have msn. CW being ddosed isn't an excuse you can seriously use. Three weeks is more than enough time to raise a team. Your community failed miserably, not ours.

Anyway, yes we can organise some games now this is over like I said we would a while back. I know you would like an opportunity to try and set the record straight.

Subject: Re: Jelly vs CW.cc results

## Posted by TD on Sun, 20 Dec 2009 11:01:12 GMT

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Spoony wrote on Sun, 20 December 2009 11:52Jellybe4n wrote on Sun, 20 December 2009 04:32Why is everyone at cw's blaming us for your inability to get a team together for the date we agreed on nearly 3 weeks ago? Spoony, check the below links, it's stated on these forums, our forums, and your very own forums when we agreed to play.

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there are quite a few plausible excuses i could very easily offer too - such as half our players being intermittently told they can't play for us at all, or the site being ddosed by scum like nextkill, but i actually didn't blame or slate you.

No-one was ever disallowed to play for a community they want to play. Everyone made their choice at the tournament start, and the only thing I did was to make sure that was the only team they played for. I could not have made an exception for Heat because I already disallowed other people BEFORE that in other communities to play for others.

Now I don't know if you're saying that I or Mr.Mom disallowed half of CW.cc to play for them, but what I do know is that when h3lldoom signed up for both Jelly and CW.cc, liquidv2 and I decided to let him play for CW.cc so you'd get more players.

So please, can you name half of CW.cc that got disallowed without a legit reason?

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 11:08:52 GMT

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Jellybe4n wrote on Sun, 20 December 2009 04:56l know you would like an opportunity to try and set the record straight.

the only thing i would like is a community match where i do the organisation for the clanwars side, because every single time we did that, we -a- got a good turnout every time and -b- nobody on the clanwars misbehaved at all, the only exception being - believe it or not - TD.

i never said this particular forfeit is anybody's fault but clanwars', i'm not understanding the unpleasantness here. please don't suggest that the ddos isn't an extremely large problem. sure i'm an idiot for getting the date wrong and this forfeit is entirely acceptable, but i don't think the first one was.

Posted by Spoony on Sun, 20 Dec 2009 11:11:47 GMT

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TD wrote on Sun, 20 December 2009 05:01No-one was ever disallowed to play for a community they want to play. Everyone made their choice at the tournament start, and the only thing I did was to make sure that was the only team they played for. I could not have made an exception for Heat because I already disallowed other people BEFORE that in other communities to play for others.

Now I don't know if you're saying that I or Mr.Mom disallowed half of CW.cc to play for them, but what I do know is that when h3lldoom signed up for both Jelly and CW.cc, liquidv2 and I decided to let him play for CW.cc so you'd get more players.

So please, can you name half of CW.cc that got disallowed without a legit reason? half of CAG were signed up for some other public server, most of them without even their consent (bit like when you decided i was the captain without my consent). other clanwars players did sign up for public servers precisely because clanwars was dead at the time the tournament started, and even though they never played for those servers, they still couldn't play for clanwars. now, sure you can make the argument that it was clanwars' problem that the league was inactive, but on whose watch was that? a little common sense might have gone a long way here.

Subject: Re: Jelly vs CW.cc results

Posted by TD on Sun, 20 Dec 2009 11:16:34 GMT

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Spoony wrote on Sun, 20 December 2009 12:08Jellybe4n wrote on Sun, 20 December 2009 04:56l know you would like an opportunity to try and set the record straight. the only thing i would like is a community match where i do the organisation for the clanwars side, because every single time we did that, we -a- got a good turnout every time and -b- nobody on the clanwars misbehaved at all, the only exception being - believe it or not - TD.

i never said this particular forfeit is anybody's fault but clanwars', i'm not understanding the unpleasantness here. please don't suggest that the ddos isn't an extremely large problem. sure i'm an idiot for getting the date wrong and this forfeit is entirely acceptable, but i don't think the first one was.

Nice making it up on spot, because we all know everyone else is so very nice. It's probably one of the random talks I had in one of the community wars I played in when you leaded a goooooood while ago, which was probaly not even pointed at the enemy but just talking in F2 like that. You KNOW I do that and so do YOU and many other CW.cc, so why use that against ME only without mentioning the whole CW.cc crew? I should probably not even have defended myself here, as you will just continue and dig out random stuff about me that's just NOT related to this tournament at all......

@CAG reply: They should have made a post that they were signed up without them knowing. I can't really know that beforehand can I? Anyway, it's TOO fun having those long debates with you since you never quit, so just don't bother replying with more stuff. I wish CW.cc had come with a

team, but unfortunately no-one read the dates or just didn't bother enough to show up.

The tournament is over. Good games everyone.

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Sun, 20 Dec 2009 11:18:10 GMT

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Quick question, why haven't you posted on cw.cc to apologise for not showing, and ask why the rest didn't show up?

You've posted here, and on our forums to complain about the injustice of the entire situation, but not one post on your own forum to address the mass no-show by your team?

Subject: Re: Jelly vs CW.cc results

Posted by Herr Surth on Sun, 20 Dec 2009 11:19:31 GMT

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## SHUUUUUT UUUUUP

if you feel cw.cc was not represented properly, just play them in a funwar. Or are you unable to play without a tournament forcing you to?

people get upset over this game so much.

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 11:19:57 GMT

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Jellybe4n wrote on Sun, 20 December 2009 05:18You've posted here, and on our forums to complain about the injustice of the entire situation

no, i posted to admit my mistake in getting the date wrong, and to criticise nextkill.

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Sun, 20 Dec 2009 11:23:07 GMT

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Why not do that on your own forum? You're the ones who didn't show up, forcing the guys that did show to get whoever they could to play.

Good way to blame someone else for your own mistake.

Posted by Goztow on Sun, 20 Dec 2009 11:24:17 GMT

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I agree with Jelly here, tbh.

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Sun, 20 Dec 2009 11:25:02 GMT

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Goztow wrote on Sun, 20 December 2009 06:24I agree with Jelly here, tbh.

My god, is the world coming to an end?

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 11:28:11 GMT

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Jellybe4n wrote on Sun, 20 December 2009 05:23Why not do that on your own forum? i suppose it's because i tend to check clanwars less often than this one, because half the time i do it's being ddosed by scum like nextkill.

Quote:You're the ones who didn't show up, forcing the guys that did show to get whoever they could to play.

Good way to blame someone else for your own mistake.

i have never blamed anyone else for my mistake in getting the date wrong. my very first post admitted this error on my part. i have never said that this forfeit is anybody's problem but clanwars', and i don't know why the last three or four times i said that ^^ haven't gotten through.

Subject: Re: Jelly vs CW.cc results

Posted by Tunaman on Sun, 20 Dec 2009 11:31:56 GMT

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I honestly don't think anyone's blaming anyone for cw players not showing up.

Spoon was just posting to ask for a rematch, not to blame anyone.. :< I guess his renearguments with people make them think he's always being argumentative. This is the official tournament forum so it makes sense to post here..

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Sun, 20 Dec 2009 11:32:32 GMT

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Spoony wrote on Sun, 20 December 2009 06:28Jellybe4n wrote on Sun, 20 December 2009 05:23Why not do that on your own forum?

i suppose it's because i tend to check clanwars less often than this one, because half the time i do it's being ddosed by scum like nextkill.

Quote:You're the ones who didn't show up, forcing the guys that did show to get whoever they could to play.

Good way to blame someone else for your own mistake.

i have never blamed anyone else for my mistake in getting the date wrong, my very first post admitted this error on my part, i have never said that this forfeit is anybody's problem but clanwars', and i don't know why the last three or four times i said that ^^ haven't gotten through.

I won't argue the point, I dont use repetition on quite the same level as you.

Had we not got a team, had we had to use people I wouldn't want to play, the first place i would go is my own forums and ask what the fuck was going on. But that's me I guess, I get my own house in order before I go elsewhere.

I'll leave it here, as i say repetition is your area not mine.

You won't get another post, I tend to leave it once my point is made.

Good day to you Sir..

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 11:37:02 GMT

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actually i said it was probably foolish to ask for a rematch. i just posted to admit my mistake and to offer a token of congratulations.

end of the day jelly did deserve to win this thing... clanwars was dead at the time it started. hopefully we can have another thing of this type in the near future, in which i'll do all the leading and organisation... clanwars has always put up a decent show when that was the case. i never said this 2nd forfeit was inadmissible, though i did challenge the 1st forfeit, and i certainly never criticised the jelly community.

Subject: Re: Jelly vs CW.cc results

Posted by Goztow on Sun. 20 Dec 2009 11:37:55 GMT

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Jellybe4n wrote on Sun, 20 December 2009 12:25Goztow wrote on Sun, 20 December 2009 06:24I agree with Jelly here, tbh.

My god, is the world coming to an end? That could explain all the snow..

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Sun, 20 Dec 2009 11:41:22 GMT

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Jellybe4n wrote on Sun, 20 December 2009 12:32I dont use repetition on quite the same level as vou.

actually, you kept saying "don't blame us for X", usually in direct response to me saying "i'm not blaming you for X"

Subject: Re: Jelly vs CW.cc results

Posted by Hitman on Sun, 20 Dec 2009 14:34:16 GMT

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rofl

Subject: Re: Jelly vs CW.cc results

Posted by blitzkey on Sun, 20 Dec 2009 19:21:23 GMT

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the forum has been DDosed for like the past 3-4? days, and it goes back up for an hour once in a while when no one even bothers checking.

Subject: Re: Jelly vs CW.cc results

Posted by -SoQ-Warlock on Sun, 20 Dec 2009 19:38:06 GMT

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round 1: Jelly-storm / game played

round 2: Jelly-tsu / tsu forfeited

round 3: Jelly-os / game played

round 4: Jelly-cw.cc / cw.cc forfeited

round 5: Jelly-NE / NE forfeited

round 6: Jelly-cw.cc / cw.cc played with a B/C-team

jelly played like 50% of the possible games, but jelly cant help that.

feels like a anti-climax for me.

still congratz.

I think its good to rethink how to set up a second RGCT. And yes, I like to play again. The idea was good. It was fun and in the good interest of the game renegade.

Subject: Re: Jelly vs CW.cc results

Posted by BLA» εI4βAªL

on Sun, 20 Dec 2009 20:07:01 GMT

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lol, i think spoony got confused due to this: http://www.exoduscommunity.com/topic/1462-exodus-vs-wnx/

he signed up for that too!

Subject: Re: Jelly vs CW.cc results

Posted by RadioactiveHell on Sun, 20 Dec 2009 21:25:49 GMT

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-SoQ-Warlock wrote on Sun, 20 December 2009 13:38round 1: Jelly-storm / game played

round 2: Jelly-tsu / tsu forfeited round 3: Jelly-os / game played round 4: Jelly-cw.cc / cw.cc forfeited round 5: Jelly-NE / NE forfeited

round 6: Jelly-cw.cc / cw.cc played with a B/C-team

LOL. Nice recap.

Subject: Re: Jelly vs CW.cc results

Posted by ELiT3FLyR on Mon, 21 Dec 2009 01:13:29 GMT

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you do know that they couldve played 10v5, anyone would think that u should be thanking them for atleast playing fair..

Subject: Re: Jelly vs CW.cc results

Posted by TORN on Mon, 21 Dec 2009 22:52:39 GMT

Screen shots or it didn't happen.

Subject: Re: Jelly vs CW.cc results

Posted by BLûεI4βêL

on Tue, 22 Dec 2009 17:38:43 GMT

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ELiT3FLyR wrote on Sun, 20 December 2009 19:13you do know that they couldve played 10v5, anyone would think that u should be thanking them for atleast playing fair..

ooooook

Subject: Re: Jelly vs CW.cc results

Posted by liquidv2 on Thu, 24 Dec 2009 02:02:56 GMT

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my first thought, had the jelly forums been getting ddosed, would be to contact the players who wanted to play and find another way to reach them in the event that it happened again

we did use foresight and careful planning with our teams; if a player did not think they could make it they were switched out with a player who more than likely could be there, and so on

now that our schedule is open again we can set up a com match

anyone up for a community match? we already have one set up with {OS} on january 16th

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Thu, 24 Dec 2009 03:21:54 GMT

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liquidv2 wrote on Wed, 23 December 2009 20:02now that our schedule is open again we can set up a com match

anyone up for a community match? certainly.

Subject: Re: Jelly vs CW.cc results

Posted by blitzkey on Thu, 24 Dec 2009 05:06:35 GMT

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liquidv2 wrote on Wed, 23 December 2009 20:02my first thought, had the jelly forums been

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now that our schedule is open again we can set up a com match

anyone up for a community match? we already have one set up with {OS} on january 16th the first one applys, we should have gotten their contacts

ima call you up spoony at 555555 555 nvm i dont want to pay long distance

2nd one doesnt apply, we dont have that many members, our fault though i guess.

Subject: Re: Jelly vs CW.cc results

Posted by Tunaman on Thu, 24 Dec 2009 05:38:20 GMT

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Most of our players were playing for Jelly.

Subject: Re: Jelly vs CW.cc results

Posted by Spoony on Thu, 24 Dec 2009 05:41:00 GMT

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we got a rough deal mainly due to the fact the league was dead at the time of signup. many players signed up for - or were signed up for - other public servers (why wouldn't they?)

this is clanwars' problem not anyone else's, of course. add this to confusion over the captain, and intermittent ddos attacks, and it's not hard to see why many people at clanwars didn't find much reason to take this one too seriously.

but if there's another and if i have fair input on the settings and if we have a fair deal with signup, trust me, we'll put forward a decent showing.

Subject: Re: Jelly vs CW.cc results

Posted by liquidv2 on Thu, 24 Dec 2009 06:18:01 GMT

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will it get beefy

Subject: Re: Jelly vs CW.cc results

or will it get steaky

Subject: Re: Jelly vs CW.cc results

Posted by rcmorr09 on Thu, 24 Dec 2009 07:36:32 GMT

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Who ever is the power hyped mod "sorry forgot your name" you should go ahead and delete the 2 posts before mine since they suck.

Subject: Re: Jelly vs CW.cc results

Posted by Jellybe4n on Thu, 24 Dec 2009 13:32:33 GMT

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Tunaman wrote on Thu, 24 December 2009 00:38Most of our players were playing for Jelly.

Players that play for us in most our comm games. RC does, Clear (both mods since day 1), Zell does, I do, TD does, Mike's played plenty and used to be a mod for us when we very first started, and before he even played a clan war.

Heat signed up, but I dont think he ever showed up. He's the only one really...