Subject: [SKIN] FAIL (VER.2)

Posted by Good-One-Driver on Mon, 29 Jun 2009 20:16:02 GMT

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yes another simple skin but i think its good so tell me what you think MCT Screen When Killed

File Attachments

- 1) Fail MCT.zip, downloaded 52 times
- 2) Epic Fail MCT Ver.2.zip, downloaded 48 times

Subject: Re: [SKIN] FAIL!

Posted by LiL KiLLa on Mon, 29 Jun 2009 20:18:02 GMT

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GoodOneDriver wrote on Mon, 29 June 2009 22:16yes another simple skin but i think its good so tell me what you think
MCT Screen When Killed

lol you fail

Subject: Re: [SKIN] FAIL!

Posted by Good-One-Driver on Mon, 29 Jun 2009 20:19:19 GMT

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lol i just had to make it and see if you guys like it

Subject: Re: [SKIN] FAIL!

Posted by JsxKeule on Mon, 29 Jun 2009 20:42:57 GMT

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then dont make a post ask someone else

when you know that you've failed then dont show it and keep working on it

Subject: Re: [SKIN] FAIL!

Posted by kill on Mon, 29 Jun 2009 20:52:03 GMT

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Subject: Re: [SKIN] FAIL!

Posted by Tupolev TU-95 Bear on Mon, 29 Jun 2009 21:00:06 GMT

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Should say

EPIC FAIL

Subject: Re: [SKIN] FAIL!

Posted by Omar007 on Mon, 29 Jun 2009 22:44:15 GMT

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goliath35 wrote on Mon, 29 June 2009 23:00Should say

EPIC FAIL

Indeed but it does have something good about it

Maybe cuz its just so.... FAIL

Subject: Re: [SKIN] FAIL!

Posted by YazooGang on Mon, 29 Jun 2009 23:01:01 GMT

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LiL KiLLa wrote on Mon, 29 June 2009 15:18GoodOneDriver wrote on Mon, 29 June 2009 22:16yes another simple skin but i think its good so tell me what you think MCT Screen When Killed

lol you fail I think YOU fail. Nice skin GOD.

Subject: Re: [SKIN] FAIL!

Posted by MGamer on Tue, 30 Jun 2009 02:15:41 GMT

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Good-One-Driber

Dage 2 of 7 Concreted from Command and Congress: Departed Official Forums

Subject: Re: [SKIN] FAIL!

Posted by Gen_Blacky on Tue, 30 Jun 2009 02:59:29 GMT

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omg this is awesome, good job

Subject: Re: [SKIN] FAIL!

Posted by Good-One-Driver on Tue, 30 Jun 2009 03:54:33 GMT

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Thanks and yea old english v looks like b

Subject: Re: [SKIN] FAIL!

Posted by Altzan on Tue, 30 Jun 2009 04:17:27 GMT

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Should have done more than just put a single word in there. This is actually a good idea (Di3 has his own variant) but do more, spice it up a bit.

Subject: Re: [SKIN] FAIL!

Posted by MGamer on Tue, 30 Jun 2009 04:26:51 GMT

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you should make the bullet holes look more random

Subject: Re: [SKIN] FAIL!

Posted by ErroR on Tue, 30 Jun 2009 08:06:08 GMT

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I really like the idea

Subject: Re: [SKIN] FAIL!

Posted by Xena on Tue, 30 Jun 2009 09:57:30 GMT

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goodonedriver fails again

Subject: Re: [SKIN] FAIL!

Posted by ArtyWh0re on Tue, 30 Jun 2009 18:52:44 GMT

Its a good concept, you should spice it up more though. For example I would make the writing more digital style.

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Good-One-Driver on Tue, 30 Jun 2009 18:54:44 GMT

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kk i did what you guys wanted in ver2 check it out

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Tupolev TU-95 Bear on Tue, 30 Jun 2009 18:56:33 GMT

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i see u took my EPIC FAIL

Subject: Re: [SKIN] FAIL (VER.2)

Posted by LeeumDee on Tue, 30 Jun 2009 19:00:36 GMT

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you did what we wanted in ver 2?

I see more skins! is that what we wanted?

It's very original to change the dead mct skin, but it's quite drab really, sorry

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Good-One-Driver on Tue, 30 Jun 2009 19:00:54 GMT

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goliath35 wrote on Tue, 30 June 2009 19:56i see u took my EPIC FAIL yep

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Tupolev TU-95 Bear on Tue, 30 Jun 2009 19:14:42 GMT

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Subject: Re: [SKIN] FAIL (VER.2)

Posted by ErroR on Tue, 30 Jun 2009 19:17:14 GMT

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TFFS HOUUENKC TIK

N_S

Get a better font and make it brighter

Subject: Re: [SKIN] FAIL (VER.2)

Posted by LiL KiLLa on Tue, 30 Jun 2009 19:24:12 GMT

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oh ya Ver. 2 is awesome

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Xena on Tue, 30 Jun 2009 19:38:41 GMT

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im serious, put some effort in the skins. and when u know that people r gonna bitch at ya dont post?

Subject: Re: [SKIN] FAIL (VER.2)

Posted by kill on Tue, 30 Jun 2009 21:34:19 GMT

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dont quit ur day job and ugly fail skins

Subject: Re: [SKIN] FAIL (VER.2)

Posted by BLA» Jul4 l²A^aL

on Tue, 30 Jun 2009 21:39:08 GMT

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what i like about this topic is that the guy just doesn't give a fuck about what people think, i respect that

the skin looks like shit tho

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Good-One-Driver on Tue, 30 Jun 2009 22:10:50 GMT

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haha yea i dont give a shit what they say really

Subject: Re: [SKIN] FAIL (VER.2)

Posted by ErroR on Tue, 30 Jun 2009 22:11:55 GMT

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that;s the spirit! now go look for some photoshop tutorials, maybe that'll help

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Good-One-Driver on Tue, 30 Jun 2009 22:12:31 GMT

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ErroR wrote on Tue, 30 June 2009 17:11that;s the spirit! now go look for some photoshop tutorials, maybe that'll help

i dont have photo shop

Subject: Re: [SKIN] FAIL (VER.2)

Posted by ErroR on Tue, 30 Jun 2009 22:15:14 GMT

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gimp? paint.net?

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Good-One-Driver on Tue, 30 Jun 2009 22:16:04 GMT

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paintshop pro

Subject: Re: [SKIN] FAIL (VER.2)

Posted by ErroR on Tue, 30 Jun 2009 22:17:27 GMT

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oh how could i forget that. but seriosly look for some tutorials on nice effects and sutff

Subject: Re: [SKIN] FAIL (VER.2)

Posted by Altzan on Tue, 30 Jun 2009 22:56:11 GMT

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Here's a nice rule of thumb. Track the total time put into it. If it's less than, say, 10-15 minutes, then try thinking of more ways to improve it.

Ver. 2 is better, but still lacking in my opinion... I can't read the font either. Maybe make a companion skin for the MCT? Like one that says "Building Health-o-meter (lol?)" and make a skin for when it's still alive or something.

^Yea, gay ideas, but maybe I started some brainstorming?