Subject: Unauthorized Renegade Instance Terminated? Posted by gigglejig on Thu, 15 Jan 2009 01:27:46 GMT

View Forum Message <> Reply to Message

Almost every time I get on Renegade, in about 30 seconds to 1 minute, it quits it and Renguard says "Unauthorized Renegade Instance Terminated" It's really annoying because I always have to turn renegade on twice. Is there a solution to this?

Subject: Re: Unauthorized Renegade Instance Terminated? Posted by Goztow on Thu, 15 Jan 2009 07:41:25 GMT

View Forum Message <> Reply to Message

The only real solution is to stop using Renguard, really. It's end of life anyway and hardly used anymore.

A workaround: http://www.renegadeforums.com/index.php?t=msg&goto=281474&rid=4882&srch=#msg_281474

Subject: Re: Unauthorized Renegade Instance Terminated? Posted by Spyder on Thu, 15 Jan 2009 10:40:33 GMT

View Forum Message <> Reply to Message

Download resurrection and delete renguard.

http://www.icefinch.net << Resurrection

Subject: Re: Unauthorized Renegade Instance Terminated? Posted by _SSnipe_ on Fri, 16 Jan 2009 00:37:56 GMT

View Forum Message <> Reply to Message

Yes get rid of renguard

Subject: Re: Unauthorized Renegade Instance Terminated? Posted by MGamer on Fri, 16 Jan 2009 21:48:48 GMT

View Forum Message <> Reply to Message

you guys should add a "DONT USE RENGUARD" sticky

Subject: Re: Unauthorized Renegade Instance Terminated? Posted by Spyder on Fri, 16 Jan 2009 23:07:43 GMT

View Forum	Message <>	Reply to	Message
------------	------------	----------	---------

Why not delete the whole Renguard website, all renguard downloads etc?

Subject: Re: Unauthorized Renegade Instance Terminated? Posted by Lone0001 on Sat, 17 Jan 2009 02:31:17 GMT

View Forum Message <> Reply to Message

Guys keep in mind some servers still use renguard...

Subject: Re: Unauthorized Renegade Instance Terminated? Posted by ChewML on Sat, 17 Jan 2009 02:38:04 GMT View Forum Message <> Reply to Message

Lone0001 wrote on Fri, 16 January 2009 21:31Guys keep in mind some servers still use renguard...

Λ