
Subject: Unauthorized Renegade instance closed
Posted by [Goztow](#) on Wed, 29 Aug 2007 09:44:43 GMT
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The newest Renguard-version gives some people the following problem. You open Renguard, click 'Renegade' and go on WOL (xwis). After a minute or less, Renguard closes Renegade though, stating "Unauthorized Renegade instance closed".

A solution that worked for some of us:

- start Renguard, then quit Renguard when the Renguard message of the day has loaded. Then start Renguard again. (basically u load Renguard twice);
- when Renguard is reloaded, you wait about 20 seconds before clicking 'renegade'. This should allow Renguard to scan all your files before loading Renegade.

This is just a workaround that seems to work for multiple players. I can't guarantee it works for all (hence it's not in the FAQ either).

Subject: Re: Unauthorized Renegade instance closed
Posted by [IronWarrior](#) on Wed, 29 Aug 2007 12:21:26 GMT
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Maybe RG could have the inbuilt map downloader, as many players use it, might be useful, yes BW might be an issue, the downloader could be linked to game-maps.net so rg acts like the browser for the maps and game-maps.net hosts the files as we do already.

Subject: Re: Unauthorized Renegade instance closed
Posted by [danpaul88](#) on Wed, 29 Aug 2007 12:33:33 GMT
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Sorry, but what's that got to do with the topic? This is about the unauthorised RG instance thingy, nothing to do with maps and such...

Subject: Re: Unauthorized Renegade instance closed
Posted by [CarrierII](#) on Wed, 29 Aug 2007 16:00:06 GMT
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ROFI. His post got randomly dumped here. Moderator to move it please. It belongs...here.

Subject: Re: Unauthorized Renegade instance closed
Posted by [IronWarrior](#) on Thu, 30 Aug 2007 03:13:54 GMT
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WTF Over? lol
