
Subject: scripts.dll 3.4.1 is out
Posted by [jonwil](#) on Sat, 16 Jun 2007 04:36:57 GMT
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scripts.dll 3.4.1 is out

Get it from <http://www.sourceforge.net/projects/rentools/>

It fixes a couple of bugs in 3.4 including a nasty memory leak that wasn't picked up by our memory leak detection code.

Changes:

Updated code to calculate Tangent and Binormal data to fix a memory leak.

It should also be a little faster.

Added a new class EnlargeableBufferClass to engine_vector.h. This is used for the tangent/binormal code.

Fixed an issue with the ExpVehFac scripts that would show up on naval maps.

Fixed a couple of bugs with the SH_FileVerificationControllerScript logic.

Made a cleanup in bhs.dll that makes it easier for me to keep track of which numbers I use for what

client->server network events.

Changed the shaders interface so that bhs.dll will call ShaderSet and ShaderSet2 even if shaders is off

in the dialog box and the checking of ShaderHooks now happens in shaders.dll

Fixed a bug where certain items that should have happened on map load were not happening on map load client side

Saberhawk will probably make an installer for this as soon as he can.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [Dave Anderson](#) on Tue, 26 Jun 2007 17:45:50 GMT
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I downloaded and copied all the new files where they need to be. Shortly after I launched Renegade, Renguard said this:

[11:42] Trying to connect to server #1...Connected!

[11:42] Secure link established.

[11:42] Welcome to RenGuard, DCOMDave!

[11:42] To launch Renegade, please click 'Renegade'.

[11:42] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.

[11:43] You have joined n00bstories.com AOW/CCM.

[11:43] Your attempt to use the lan-exploit has been logged and will be reviewed.

[11:43] You have been disconnected from RenGuard, DCOMDave.

I don't know if this has anything to do with the new scripts, but I have never gotten this until now.

Edit: It doesn't appear to be happening again. Weird. :/

Subject: Re: scripts.dll 3.4.1 is out
Posted by [=HT=T-Bird](#) on Wed, 27 Jun 2007 01:35:02 GMT
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Just another lan-exploit false positive

Subject: Re: scripts.dll 3.4.1 is out
Posted by [shkkf](#) on Fri, 06 Jul 2007 07:10:12 GMT
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Well,

I downloaded it but when I try to start up renegade itself I get around 20 error messages before I can actually play. How can this be resolved?

Subject: Re: scripts.dll 3.4.1 is out
Posted by [danpaul88](#) on Fri, 06 Jul 2007 11:19:35 GMT
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Screenshots of the error messages would help, for all we know it could be saying 'Out of cheese error: Redo from start'.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [LeminLyme](#) on Fri, 03 Aug 2007 07:30:05 GMT
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How do you remove it? cause NOONE is telling me how to fix the unable to load bhs.dll error, so i just want htem gone, back to normal ren, and if i have to re-install....

Subject: Re: scripts.dll 3.4.1 is out
Posted by [cmatt42](#) on Fri, 03 Aug 2007 07:36:02 GMT
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You can rename scripts.dll to scripts3.dll, and rename scripts2.dll to scripts.dll.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [Goztow](#) on Fri, 03 Aug 2007 07:48:37 GMT
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cmatt42 wrote on Fri, 03 August 2007 09:36 You can rename scripts.dll to scripts3.dll, and rename scripts2.dll to scripts.dll.

You'll also have to delete shaders.dll and 3d8.dll

Subject: Re: scripts.dll 3.4.1 is out
Posted by [LeminLyme](#) on Fri, 03 Aug 2007 15:08:49 GMT
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thank you ^^

Nvm u told me how to fix it, not remove it lol ^^

Subject: Re: scripts.dll 3.4.1 is out
Posted by [cmatt42](#) on Sat, 04 Aug 2007 16:14:14 GMT
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No, that's removing it.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [LeminLyme](#) on Sat, 04 Aug 2007 19:58:41 GMT
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k... is there a known way to fix it?

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Thu, 16 Aug 2007 21:29:35 GMT
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im having the bhs.dll error msg too.. is there a way to fix it?

Subject: Re: scripts.dll 3.4.1 is out
Posted by [CarrierII](#) on Fri, 17 Aug 2007 20:12:52 GMT
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Scripts 3.4.1 EXE installer, makes sure your install of scripts is clean

If that doesn't work, find and post dll_load.txt (or something named like that) from your Ren directory.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Fri, 17 Aug 2007 21:17:56 GMT
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well it didn't work.... and i think thats the file you meant

File Attachments

1) [dllload.txt](#), downloaded 132 times

Subject: Re: scripts.dll 3.4.1 is out
Posted by [CarrierII](#) on Fri, 17 Aug 2007 22:18:10 GMT
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Hehehe.
GO UPDATE DIRECTX!

lol

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Fri, 17 Aug 2007 22:29:02 GMT
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is the newest one directx 9.0c..... cause i have that already

well for xp ne way?

Subject: Re: scripts.dll 3.4.1 is out
Posted by [cmatt42](#) on Fri, 17 Aug 2007 22:38:33 GMT
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superj69 wrote on Fri, 17 August 2007 17:29is the newest one directx 9.0c..... cause i have that already

well for xp ne way?

There are several 9.0c releases. That scripts installer has the .exe that updates to the latest one.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Fri, 17 Aug 2007 22:43:21 GMT
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so i dont have a directx problem then?

could there be a problem with my configuration of ren.... cause renegade config pops up now when it never used to

Subject: Re: scripts.dll 3.4.1 is out
Posted by [CarrierII](#) on Sat, 18 Aug 2007 10:27:18 GMT
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No, you -do- have a DirectX problem, as far as I can determine from that text you uploaded, so go click on my link and install it, wait, even better...

Attached the Web-Installer. Download, Unzip and Run that, then try Renegade.

File Attachments

1) [dxwebsetup.zip](#), downloaded 80 times

Subject: Re: scripts.dll 3.4.1 is out
Posted by [cmatt42](#) on Sun, 19 Aug 2007 03:07:02 GMT
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That's exactly what's in the scripts installer.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Tue, 21 Aug 2007 05:11:01 GMT
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ok look i uninstalled and reinstalled renegade, installed that directx update thing you posted... used the scripsts exe thing.

and i got the bhs.dll error loading thing...so i opend that dllload file and it only said this

[bhs.dll] Failed to load, error 998. Invalid access to memory location.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [CarrierII](#) on Tue, 21 Aug 2007 07:45:00 GMT
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Did you install any core-patch after you installed scripts? (long shot)

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Wed, 22 Aug 2007 01:23:15 GMT
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tbh thats probably the problem because ive tried to do the manual DL cause rengaard wouldnt do it auto ne more... and i think i messed it up cause i didnt put cp1 in first *sigh* ill just uninstall and do it all once more XD

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Wed, 22 Aug 2007 01:29:50 GMT
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srry bout the double post.... there isnt an order in which they should be installed is there... like i mean cp or scripts?

Subject: Re: scripts.dll 3.4.1 is out
Posted by [cmatt42](#) on Wed, 22 Aug 2007 01:37:34 GMT
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<http://www.renegadeforums.com/index.php?t=msg&th=24533&start=0&rid=3> 134

Subject: Re: scripts.dll 3.4.1 is out
Posted by [superj69](#) on Sun, 26 Aug 2007 03:16:26 GMT
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ok so i reinstalled renegade, cp and all correctly, and i have done have used the scripts341.exe thing..... and im still getting the bhs.dll error...

in the dlload file it says:

[bhs.dll] Failed to load, error 998. Invalid access to memory location.

[bhs.dll] Failed to load, error 998. Invalid access to memory location.

[bhs.dll] Failed to load, error 998. Invalid access to memory location.

Subject: Re: scripts.dll 3.4.1 is out
Posted by [CarrierII](#) on Sun, 26 Aug 2007 08:49:29 GMT
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Try contacting jonwil for one-to-one support over MSN or something, meanwhile, just use scripts 2.9.2

Subject: Re: scripts.dll 3.4.1 is out
Posted by [saberhawk](#) on Mon, 27 Aug 2007 08:23:27 GMT
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superj69 wrote on Sat, 25 August 2007 22:16ok so i reinstalled renegade, cp and all correctly, and i have done have used the scripts341.exe thing..... and im still getting the bhs.dll error...

in the dllload file it says:

[bhs.dll] Failed to load, error 998. Invalid access to memory location.

[bhs.dll] Failed to load, error 998. Invalid access to memory location.

[bhs.dll] Failed to load, error 998. Invalid access to memory location.

Contact me on MSN or AIM (saberhawk [at] 4camp [dot] net or saberhawkapb), I'd like to run a few simple tests to hopefully fix this problem.
