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Subject: Clan LB Needs Talented Mappers

Posted by [A\\_C\\_B](#) on Sat, 28 Jan 2006 14:27:55 GMT

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I represent Clan LB, we are currently in need of someone who can edit preset maps using level editor and can do 'some' modding. If you think you are experienced enough e-mail me at [acbutc@earthlink.net](mailto:acbutc@earthlink.net) . If we accept you we will make you a officer in our clan.

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Subject: Re: Clan LB Needs Talented Mappers

Posted by [Ma1kel](#) on Sat, 28 Jan 2006 15:13:13 GMT

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#### File Attachments

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1) [modded.JPG](#), downloaded 162 times



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Subject: Re: Clan LB Needs Talented Mappers  
Posted by [JeepRubi](#) on Sat, 28 Jan 2006 17:50:00 GMT  
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I will probably be able to do it.

BTW: What kind of editing? Adding new vehicles, bots, powerups ect.

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Subject: Re: Clan LB Needs Talented Mappers  
Posted by [ghost](#) on Sat, 28 Jan 2006 18:17:11 GMT  
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God thats easly....  
Hell ill do it but i wont be in your clan :S

visit me at irc.tust.nl channel #HR-AOW

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Subject: Re: Clan LB Needs Talented Mappers  
Posted by [bisen11](#) on Sat, 28 Jan 2006 18:47:09 GMT  
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Yes.... what kind of editing? Most stuff in LE is fairly easy...

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Subject: Re: Clan LB Needs Talented Mappers  
Posted by [idebo](#) on Sat, 28 Jan 2006 20:11:48 GMT  
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Ma1kel wrote on Sat, 28 January 2006 10:13  
You are using my stealth edit(?)

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Subject: Re: Clan LB Needs Talented Mappers  
Posted by [A\\_C\\_B](#) on Sat, 28 Jan 2006 21:37:01 GMT  
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You only need to be able to edit preset maps (add buildings, character attributes etc.)

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Subject: Re: Clan LB Needs Talented Mappers  
Posted by [JeepRubi](#) on Sat, 28 Jan 2006 21:52:03 GMT  
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Oh i can do that!

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