
Subject: Mutants and special characters

Posted by [khayward6](#) on Wed, 26 Oct 2005 06:21:06 GMT

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I just started playing a little while ago and have not been able to find the answer to my questions. How do make an acolyte? How do you get special characters (clergy). I usually play on MP servers.

Thank you

-Ken

Subject: Re: Mutants and special characters

Posted by [GoTWhiskÉY](#) on Wed, 26 Oct 2005 18:30:38 GMT

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the extra characters/vehicles are only available on non-laddered servers. To access them: While in the server, Press the F8 Key and type 'extras' (without the ') then press enter. It will say 'extras enabled' if entered correctly.

Next, go up to a purchase terminal and hold the ALT key. While holding the alt key, go into purchase infantry/vehicles like you normally would: there should now be all the extras available.

Subject: Re: Mutants and special characters

Posted by [khayward6](#) on Wed, 26 Oct 2005 18:43:10 GMT

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I have read that, but in laddered games how do you get a mutant?

Subject: Re: Mutants and special characters

Posted by [GoTWhiskÉY](#) on Wed, 26 Oct 2005 21:11:33 GMT

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gotwhiskey wrote on Wed, 26 October 2005 14:30the extra characters/vehicles are only available on non-laddered servers.

Subject: Re: Mutants and special characters

Posted by [karmai](#) on Thu, 27 Oct 2005 13:53:24 GMT

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yes, but in a laddered game, how do you make em??!?!?!?

Subject: Re: Mutants and special characters
Posted by [warranto](#) on Thu, 27 Oct 2005 15:30:13 GMT
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You can't... hence why he said "unladdered"

Subject: Re: Mutants and special characters
Posted by [Spoony_old](#) on Thu, 27 Oct 2005 16:28:09 GMT
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that doesn't answer the question! how you do get mutants in ladder games!

Subject: Re: Mutants and special characters
Posted by [MrWiggles](#) on Thu, 27 Oct 2005 17:02:10 GMT
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u can get them in certain retarded servers... just go to a st0rm or MP server and purchase random crap until your characters turns gay

Subject: Re: Mutants and special characters
Posted by [flyingfox](#) on Fri, 28 Oct 2005 01:50:58 GMT
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^^ ah you must mean those stupid turboAOW, crazyAOW or crazyCTF servers that are probably the worst thing to happen to renegade. Modding talent gone to complete waste.

Subject: Re: Mutants and special characters
Posted by [khayward6](#) on Fri, 28 Oct 2005 04:36:40 GMT
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I like MP servers, I play on turbo and no other.

Subject: Re: Mutants and special characters
Posted by [Ma1kel](#) on Fri, 28 Oct 2005 11:23:03 GMT
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flyingfox wrote on Thu, 27 October 2005 20:50^^ ah you must mean those stupid turboAOW, crazyAOW or crazyCTF servers that are probably the worst thing to happen to renegade. Modding talent gone to complete waste.
Agreed, they just fuck up the game.

Subject: Re: Mutants and special characters
Posted by [MrWiggles](#) on Fri, 28 Oct 2005 17:33:26 GMT
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Ma1kel wrote on Fri, 28 October 2005 06:23flyingfox wrote on Thu, 27 October 2005 20:50^ ah you must mean those stupid turboAOW, crazyAOW or crazyCTF servers that are probably the worst thing to happen to renegade. Modding talent gone to complete waste. Agreed, they just fuck up the game.

^

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Fri, 28 Oct 2005 23:51:10 GMT
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karmai wrote on Thu, 27 October 2005 09:53yes, but in a laddered game, how do you make em??!??!?
I would like answers

Subject: Re: Mutants and special characters
Posted by [Lijitsu](#) on Sat, 29 Oct 2005 00:57:33 GMT
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karmai wrote on Fri, 28 October 2005 19:51karmai wrote on Thu, 27 October 2005 09:53yes, but in a laddered game, how do you make em??!??!?
I would like answers

There are two ways. One: YOU DON'T. Two: The server has a custom string that once you buy a certain character, you get a mutant with the weaponry. Like, one server you buy a 150 Sydney, and you get an Acolyte, with unlimited ammo and a 50 round clipped Tiberium Auto Rifle, 200 shields, and 50 health.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Sat, 29 Oct 2005 15:16:13 GMT
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okay okay thats cool, but in a laddered game, HOW DO YOU MAKE EM?

Subject: Re: Mutants and special characters
Posted by [Nightma12](#) on Sat, 29 Oct 2005 16:16:04 GMT
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binary patch renegade to allow em in laddered servers

Subject: Re: Mutants and special characters
Posted by [Spoony_old](#) on Sat, 29 Oct 2005 17:37:56 GMT
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y cant any1 anser the questoin

Subject: Re: Mutants and special characters
Posted by [Deathgod](#) on Sat, 29 Oct 2005 19:03:53 GMT
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WTF GUYS HOW I MAEK!111111111111

YOU ARE NOT JUST A BIG JAKAS

Subject: Re: Mutants and special characters
Posted by [runewood](#) on Sun, 30 Oct 2005 01:09:46 GMT
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karmai wrote on Sat, 29 October 2005 11:16okay okay thats cool, but in a laddered game, HOW DO YOU MAKE EM?

press alt f4 and it brings up a menue to select options.

Subject: Re: Mutants and special characters
Posted by [flyingfox](#) on Mon, 31 Oct 2005 02:17:13 GMT
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dam it bring up my desk top wat is the real code lkol u gusy r messin wit me

Subject: Re: Mutants and special characters
Posted by [runewood](#) on Mon, 31 Oct 2005 02:48:48 GMT
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Hmm try it again, it always works for me. Maybe you just crashed.

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Mon, 31 Oct 2005 10:40:55 GMT
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karmai wrote on Sat, 29 October 2005 10:16okay okay thats cool, but in a laddered game, HOW DO YOU MAKE EM?

you don't.

"Deathgod"WTF GUYS HOW I MAEK!1111111111111

YOU ARE NOT JUST A BIG JAKAS

haha

Subject: Re: Mutants and special characters
Posted by [SuperMidget](#) on Mon, 31 Oct 2005 13:24:10 GMT
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HOLY.

You just can't, ok? YOU JUST CAN'T. The game will not allow it!

K-hrist people.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Mon, 31 Oct 2005 22:44:08 GMT
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I don't appreciate you making fun of me for not knowing how to make mutants GBUL, I just want to know, PLEASE ANSWER

IN A LADDERED GAME HOW DO I MAKE EM?

Subject: Re: Mutants and special characters
Posted by [Ma1kel](#) on Mon, 31 Oct 2005 23:20:03 GMT
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Okay when a male Mutant and a female Mutant love each other, then they go do things you should have learned in 8th grade.

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Tue, 01 Nov 2005 01:26:19 GMT
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karmai wrote on Mon, 31 October 2005 16:44I don't appreciate you making fun of me for not knowing how to make mutants GBUL, I just want to know, PLEASE ANSWER

IN A LADDERED GAME HOW DO I MAKE EM?

I TOLD YOU! EVERYONE TOLD YOU! YOU JUST DON'T LISTEN. I WILL TYPE IT REALLY CLEAR THIS TIME:

If a game is laddered, you cannot get special characters. You can only have them in unladdered servers unless there is a stupid mod on that particular server(which I beleive are unladdered anyway.).

Subject: Re: Mutants and special characters
Posted by [SuperMidget](#) on Tue, 01 Nov 2005 13:47:02 GMT
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SuperMidget wrote on Mon, 31 October 2005 08:24

You just can't, ok? YOU JUST CAN'T. The game will not allow it!

You do know how to read english right?

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Tue, 01 Nov 2005 14:44:40 GMT
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HOW THE FUCK DOY OU MAKE M UTANTS

Subject: Re: Mutants and special characters
Posted by [Tunaman](#) on Tue, 01 Nov 2005 18:55:01 GMT
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karmai wrote on Tue, 01 November 2005 09:44HOW THE FUCK DOY OU MAKE M UTANTS

...

You can't normally do it...

... If you want mutants in a laddered game that bad, open up leveledit, edit in the mutants as

normal characters, and host your own server. Make sure to save it as a .mix file instead of a .pkg, or else it can't be ladderred.

I really don't think this is what you are asking, but other than this, or playing on a modded server, there is NO WAY TO MAKE MUTANTS IN A LADDERED GAME!

Subject: Re: Mutants and special characters
Posted by [mrpirate](#) on Tue, 01 Nov 2005 20:03:44 GMT
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Why won't you guys just tell him?

Subject: Re: Mutants and special characters
Posted by [Dave Mason](#) on Tue, 01 Nov 2005 20:16:54 GMT
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How do you get mutants in a ladderred game? That's what I want to know...

Subject: Re: Mutants and special characters
Posted by [runewood](#) on Tue, 01 Nov 2005 22:18:02 GMT
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ALT F4 !!! WHY THE HELL WONT YOU LISTEN!!! ALT F4!!!

Subject: Re: Mutants and special characters
Posted by [Dave Mason](#) on Tue, 01 Nov 2005 23:07:55 GMT
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I know but how is it done?

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Wed, 02 Nov 2005 00:02:22 GMT
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what i want to know is how to make mutants in a ladderred game

Subject: Re: Mutants and special characters
Posted by [reborn](#) on Wed, 02 Nov 2005 12:53:09 GMT

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dude, seriously, you won't get any sense or help from most of the people here. I can't believe the thread has gone on for two pages now and no one has actually helped you. I am the guy who made the "turbo" mod and who hosts that server. To get a mutant when you are on Nod purchase the chemical warrior. To buy a acolyte purchase a sydney on GDI. The clergy (or the kamikaze unit) is only by crate, it isn't purchasable, and is random by design. If you would prefer more straight foward answers about this server, or any of the MP-gaming servers, ask us our our forums: <http://www.mp-gaming.net> But this might give you exactly what your looking for: <http://www.multiplayerforums.net/index.php?showtopic=3381> It is a link the the change log of the server.

Hope that helps...

And to those who don't like the server and think it is modding talent gone to waste... Kiss my hairy ass, thankyou.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Wed, 02 Nov 2005 14:50:30 GMT
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ok ok, but how do you get mutants in a ladderred game?

Subject: Re: Mutants and special characters
Posted by [Sniper_De7](#) on Wed, 02 Nov 2005 15:56:00 GMT
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LOL THE HARVASTOR IS RONG TEEM LOL

Subject: Re: Mutants and special characters
Posted by [mrpirate](#) on Wed, 02 Nov 2005 18:18:16 GMT
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Renegade wasn't fun until you could buy turrets and put them in the tunnels. The mods on the MP servers are, at best, juvenile.

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Wed, 02 Nov 2005 21:04:00 GMT
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karmai wrote on Wed, 02 November 2005 09:50ok ok, but how do you get mutants in a laddered game?

You're a wall.

Subject: Re: Mutants and special characters
Posted by [reborn](#) on Wed, 02 Nov 2005 23:38:53 GMT
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karmai wrote on Wed, 02 November 2005 09:50ok ok, but how do you get mutants in a laddered game?

You don't. Not unless the server is modified, in which case the method to get them would be server specific.

Unless you are asking how to make this yourself? In which case you need to ask on the modding forum.

Subject: Re: Mutants and special characters
Posted by [Sniper_De7](#) on Wed, 02 Nov 2005 23:43:18 GMT
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how do you keep a gullible person busy?

Subject: Re: Mutants and special characters
Posted by [almor999](#) on Thu, 03 Nov 2005 01:44:12 GMT
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Hasn't anyone been listening to him? He just wants to know how to get mutants in a laddered game! Someone help the man out!

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Thu, 03 Nov 2005 02:04:56 GMT
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so far almor spoony whiskey and de7 are the ONLY people that have posted in this topic that aren't complete idiots..

Subject: Re: Mutants and special characters
Posted by [mrpirate](#) on Thu, 03 Nov 2005 02:15:49 GMT

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I resent that.

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Thu, 03 Nov 2005 02:46:50 GMT

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karmai wrote on Wed, 02 November 2005 21:04so far almor spoony whiskey and de7 are the ONLY people that have posted in this topic that aren't complete idiots..

Irony, thy name is karmai.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Thu, 03 Nov 2005 02:53:27 GMT

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mrpirate wrote on Wed, 02 November 2005 21:15I resent that.

Let me rephrase..
GBUL is a dumbass

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Thu, 03 Nov 2005 02:58:05 GMT

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I'm a dumbass because you cannot understand the english language? I have been telling you the answer to your question this entire time and you refuse to listen. Also, it's gbull, not GBUL.

So, once again in attempts you will finally listen:
In a laddered game, you can not buy a special character. It's impossible, plain and simple.

Subject: Re: Mutants and special characters
Posted by [cheesesoda](#) on Thu, 03 Nov 2005 03:05:46 GMT

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Reborn wrote on Wed, 02 November 2005 17:38karmai wrote on Wed, 02 November 2005 09:50ok ok, but how do you get mutants in a laddered game?

You don't. Not unless the server is modified, in which case the method to get them would be server specific.

Unless you are asking how to make this yourself? In which case you need to ask on the modding

forum.

You realize that you insulted everybody, and then repeated exactly what they had been saying, correct? They've been telling him the whole time, you can't put mutants on a laddered server.

Karmai, I want every single word I'm about to say sink into your tiny little brain: If a server is laddered, you CANNOT allow mutants. It's the way the game was made. It's the way the game is going to continue to be. If you want mutants, your server has to be UNLADDERED. No matter how much you try, you won't be able to put mutants on a laddered server. Listen to everybody when they say this. It's not that hard of a concept to grasp.

If you STILL didn't understand that, maybe this will help: u no can put mutantz on laderd servr cuz itz not alowed lol. stupid westwood didnt put it in cuz their dum an dont no how 2 maek gamz lol. soz ur gunna hav 2 uze uladerd servr 4 mutantz. sry dood.

Subject: Re: Mutants and special characters
Posted by [mrpirate](#) on Thu, 03 Nov 2005 04:22:07 GMT
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Ho-ly shit, boys.

Subject: Re: Mutants and special characters
Posted by [Spoony_old](#) on Thu, 03 Nov 2005 11:09:56 GMT
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y every1 change the topic? i just want to no how to make mutants in laddered game

Subject: Re: Mutants and special characters
Posted by [RTsa](#) on Thu, 03 Nov 2005 13:24:04 GMT
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Why can't you guys just answer his question? Why do you flame him? Why are you all so mean? How do you get mutants in laddered games?

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Thu, 03 Nov 2005 14:47:50 GMT
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HOW DO YOU GET MUTANTS IN LADDERED GAMES, THIS IS NOT A JOKE I AM BEING SERIOUS LOL

Subject: Re: Mutants and special characters
Posted by [Ma1kel](#) on Thu, 03 Nov 2005 15:18:02 GMT
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By locking this topic and getting mental help.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Thu, 03 Nov 2005 15:20:34 GMT
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Don't lock it, it's too much fun seeing how gullible GBULL is

Subject: Re: Mutants and special characters
Posted by [cheesesoda](#) on Thu, 03 Nov 2005 16:31:49 GMT
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RTsa wrote on Thu, 03 November 2005 14:24 Why can't you guys just answer his question? Why do you flame him? Why are you all so mean? How do you get mutants in ladder games? Even if this is all a "joke", it's no where near funny. Just, FYI.

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Thu, 03 Nov 2005 17:22:42 GMT
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karmai wrote on Thu, 03 November 2005 09:20 Don't lock it, it's too much fun seeing how gullible GBULL is

I'm sorry if I cannot decipher tone from text. I was trying to help seeing as how I have not seen you prior to this month in these forums. You're so good at acting like an idiot through text, I couldn't tell the difference. Congratulations.

Subject: Re: Mutants and special characters
Posted by [almor999](#) on Thu, 03 Nov 2005 17:49:35 GMT
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Even if you don't know him its obvious him and the others are fucking around. I think you are the only one who didn't catch on.

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Thu, 03 Nov 2005 17:57:13 GMT

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The others, well no shit because I know them. I've never seen karmai before this month, and frankly his previous posts in other topics would lead me to assume he is this dense.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Thu, 03 Nov 2005 22:40:57 GMT
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you probably dont know who I am because you're probably one of those idiots that sits around in IRC all day long discussing this game, talking about making mods to fuck the game up, and never actual PLAY the game.

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Thu, 03 Nov 2005 22:43:12 GMT
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what ever makes you feel better.

Subject: Re: Mutants and special characters
Posted by [cheesesoda](#) on Thu, 03 Nov 2005 22:50:02 GMT
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karmai wrote on Thu, 03 November 2005 16:40you probably dont know who I am because you're probably one of those idiots that sits around in IRC all day long discussing this game, talking about making mods to fuck the game up, and never actual PLAY the game.
Assumptions make you look like an idiot.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Thu, 03 Nov 2005 22:57:07 GMT
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you don't even have to do anything to look like an idiot

Subject: Re: Mutants and special characters
Posted by [Jecht](#) on Thu, 03 Nov 2005 23:57:20 GMT
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Where do you get your material? You're awfully clever.

Subject: Re: Mutants and special characters
Posted by [cheesesoda](#) on Fri, 04 Nov 2005 00:46:41 GMT
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karmai wrote on Thu, 03 November 2005 16:57you don't even have to do anything to look like an idiot
I'd invite you to this one IRC channel that I frequent, but I'm afraid that after all the abuse you'd be taking, you'd go emo.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Fri, 04 Nov 2005 02:18:31 GMT
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No thanks, I like playing this game. Not sitting in an IRC channel talking about it all day long.. And saying, LOOK HOW COOL I AM, IM A MOD

Subject: Re: Mutants and special characters
Posted by [cheesesoda](#) on Fri, 04 Nov 2005 02:31:39 GMT
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Either you're really good at sarcasm, or you really are truly stupid. Regardless, I don't spend my day on IRC. I work, go to school, and *gasp* have somewhat of a social life. I think you need to stop acting childish and also come up with some better insults. They're weak.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Fri, 04 Nov 2005 02:42:05 GMT
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You have a social life? totally sweet dude can you tell me what a girls voice sounds like please

Subject: Re: Mutants and special characters
Posted by [cheesesoda](#) on Fri, 04 Nov 2005 02:44:06 GMT
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They're naggy and bitchy. Not the best to hear.

Subject: Re: Mutants and special characters
Posted by [karmai](#) on Fri, 04 Nov 2005 02:45:01 GMT
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i heard they smell like fish

Subject: Re: Mutants and special characters
Posted by [cheesesoda](#) on Fri, 04 Nov 2005 02:57:03 GMT
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Well, you won't have to worry about that if you get them fresh. If they look old and worn, you can probably expect a fishy odor, but if you're smart, you won't have to worry about it.

Subject: Re: Mutants and special characters
Posted by [terminator 101](#) on Fri, 04 Nov 2005 05:17:58 GMT
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Subject: Re: Mutants and special characters
Posted by [SuperMidget](#) on Fri, 04 Nov 2005 14:10:13 GMT
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Wow....

Just wow.

Subject: Re: Mutants and special characters
Posted by [Deathgod](#) on Sat, 05 Nov 2005 05:08:00 GMT
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HAY GUYZ ID RILY LIEK IF SUM1 ANSER GODDAM QUESTINS IN TIS THRED!!!!11 I WANA FUKAN USE TEM MUTINTS BCUZ TEY R HEELIN ON TIBARIUS

Subject: Re: Mutants and special characters
Posted by [runewood](#) on Sat, 19 Nov 2005 16:18:22 GMT
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Omfg, this is still going? ALT F4!!!!

Subject: Re: Mutants and special characters
Posted by [BHFLLeader](#) on Sat, 19 Nov 2005 16:48:52 GMT
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Subject: Re: Mutants and special characters
Posted by [gufu](#) on Sat, 19 Nov 2005 22:47:03 GMT
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ctrl+alt+Delete two times fast!
Thats the best way!

If it doesn't work-try again!

Subject: Re: Mutants and special characters
Posted by [warranto](#) on Thu, 08 Dec 2005 15:01:29 GMT
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Ok, I think this thread has run its course.
