Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by ViolentOrgy on Sat, 30 Apr 2005 11:11:44 GMT

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Valve and Vivendi Universal Games Settle Lawsuit April 29, 2005, 9:47 am · Chris Bokitch

Bellevue, WA and Los Angeles, CA - April 29, 2005 -- Valve and Vivendi Universal Games (VU Games) today announced the settlement of a pending federal court lawsuit filed by Valve in August 2002. The parties have resolved their differences, and the settlement provides for the dismissal of all claims and counterclaims. Under the settlement agreement, VU Games will cease distribution of retail packaged versions of Valve's games, including Half-Life®, Half-Life 2, Counter-Strike[™], Counter-Strike: Condition Zero and Counter-Strike: Source, effective August 31, 2005.

Additionally, VU Games has notified distributors and cyber cafés that were licensed by VU Games that only Valve is authorized to distribute Valve games to cyber cafés and grant cyber café licenses. Cyber café operators that were licensed by VU Games have also been notified that any license agreement from Sierra Entertainment, Vivendi Universal Games or any of their affiliates or distributors that may have granted rights to use Valve games in cyber cafés, whether written or oral, is terminated.

About Valve

Based in Bellevue, Washington, Valve is an entertainment software and technology company founded in 1996. Valve's debut title, Half-Life, has won over 50 Game of the Year Awards and named "Best PC Game Ever" in the November 1999, October 2001, and April 2005 issues of PC Gamer, the world's best-selling PC games magazine. Valve's portfolio of entertainment titles also includes Counter-Strike, Day of Defeat™, and Team Fortress® and accounts for over 15 million retail units sold worldwide, and over 88% of the PC online action market. Information about Valve's Cyber Café Program can be found at http://www.steampowered.com.

Vivendi Universal Games (VU Games)

Vivendi Universal Games (www.vugames.com) is a global developer, publisher and distributor of multi-platform interactive entertainment. The company is a leader in the subscription-based massively multi-player online (MMO) games category, and also holds leading positions in the PC, console and handheld games markets. Its development studios and publishing labels include Blizzard Entertainment®, Radical Entertainment™, Sierra® Entertainment and Massive Entertainment™. VU Games' library of over 700 titles features owned intellectual properties including Warcraft®, StarCraft®, Diablo® and World of Warcraft® from Blizzard; Crash Bandicoot®, Spyro The Dragon™, Empire Earth®, Leisure Suit Larry™, Ground Control® and Tribes®. VU Games also maintains strategic relationships with industry leading content partners, including NBC Universal and Twentieth Century Fox.

http://www.steampowered.com/index.php?area=news&id=413

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This basicly means that Valve dropped VU as a publisher, and is looking for another publisher, from what I've heard it will probably be Activision.

Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by sniper12345 on Sat, 30 Apr 2005 12:11:49 GMT

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or EA

Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by Renx on Sat, 30 Apr 2005 14:50:19 GMT

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I wonder how many crazed HL fans will buy the newly published game when it comes out, just to have the box.

Hell, maybe the current box will be worth something someday because of this

Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by PiMuRho on Sat, 30 Apr 2005 14:57:54 GMT

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They signed with Activision a while ago. Valve will continue to push Steam as their distribution platform, with Activision handling the retail side and consoles.

Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by YSLMuffins on Sat, 30 Apr 2005 16:25:40 GMT

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It makes sense that it would be Activision, but why did Valve want to sue VU?

Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by IRON FART on Sat, 30 Apr 2005 18:57:03 GMT

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sniper12345or EA

That would be like getting in bed with the devil.

Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by dal11 on Sat, 30 Apr 2005 22:33:20 GMT

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YSLMuffinsIt makes sense that it would be Activision, but why did Valve want to sue VU?

From what I understand they didnt want Valve to cut them out of sales (steam sales).

Subject: Valve and Vivendi Universal Games Settle Lawsuit Posted by icedog90 on Sun, 01 May 2005 01:59:09 GMT View Forum Message <> Reply to Message

Valve is only about 30 minutes away from where I live. Someday I'll visit there.