Subject: What things are missing from TT server that BIATCH has? Posted by iRANian on Thu, 20 Apr 2017 21:21:52 GMT View Forum Message <> Reply to Message

I know a few things were missing a few years back and I know some servers run 4.0 server with BIATCH loaded. I'd like to use it too but I don't have the source code to it so I'm pretty concerned it might conflict with things.

What things are missing from TT 4.0 server that BIATCH has? Years ago I noticed that bighead/bigbodies detection, some aimbot detection and the damage hacks detection was missing.

Are there any other things? I assume all the netcode hack things are added?

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