Subject: Re: New 4.0 bug not letting players join Posted by StealthEye on Thu, 06 Feb 2014 17:52:11 GMT

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The versions of DirectX and the Visual Studio 2012 runtime seem to be correct, and should have been installed properly before the installer gets to that point... Not sure what's going on here. Sorry for the inconvenience. Please contact me directly if you're having this issue so that we can get it fixed asap, preferably before trying any of the solutions provided above.