
Subject: Re: tmsg doesnt trigger ::onchat
Posted by [Gen_Blacky](#) on Fri, 31 Aug 2012 19:34:45 GMT
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The host hook doesn't trigger on regular host messages

Host: The game has started.

msg mmmmm

>HOSTHOOK -1, mmmmm

>msg mmmmmmmmmmmmmmmmmmmmm

>HOSTHOOK -1, mmmmmmmmmmmmmmmmmmmmm

>tmsg 1 weeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee

>

>Player rawr joined the game

GameSpy mode active since 8/31/2012 - 13:27:48 PM

Gameplay in progress

Map : C&C_Field.mix

Time : 0.09.56

Fps : 63

GDI : 1/20 players 0 points

NOD : 0/20 players 0 points

>tmsg 1 weeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee

>HOSTHOOK 1, weeeeeeeeeeeeeeeeeeeeeeeeeeeee

rawr: mmmmmmmmmmmmmmmmmmmmm

gameover

>Terminating game on demand...

>Loading level C&C_Hourglass.mix

Host: Teams have been remixed.

Load 100% complete

Level loaded OK

Load took 69.9 seconds. Waiting for players...

Finished waiting after 0.0 seconds. Some players are still loading.

Host: The game has started.
