Subject: Re: TT 4.0 Beta 5 Server Single Player Maps Posted by Sn1per74\* on Wed, 13 Jun 2012 00:31:15 GMT

View Forum Message <> Reply to Message

I deleted all the spawners and such and put in multiplayer spawners. I was testing it. I put the .lsd and .ldd files in the data folder and it crashed. I assumed it was something to do with them so I deleted them and tried it with just the single player maps and it crashed again.